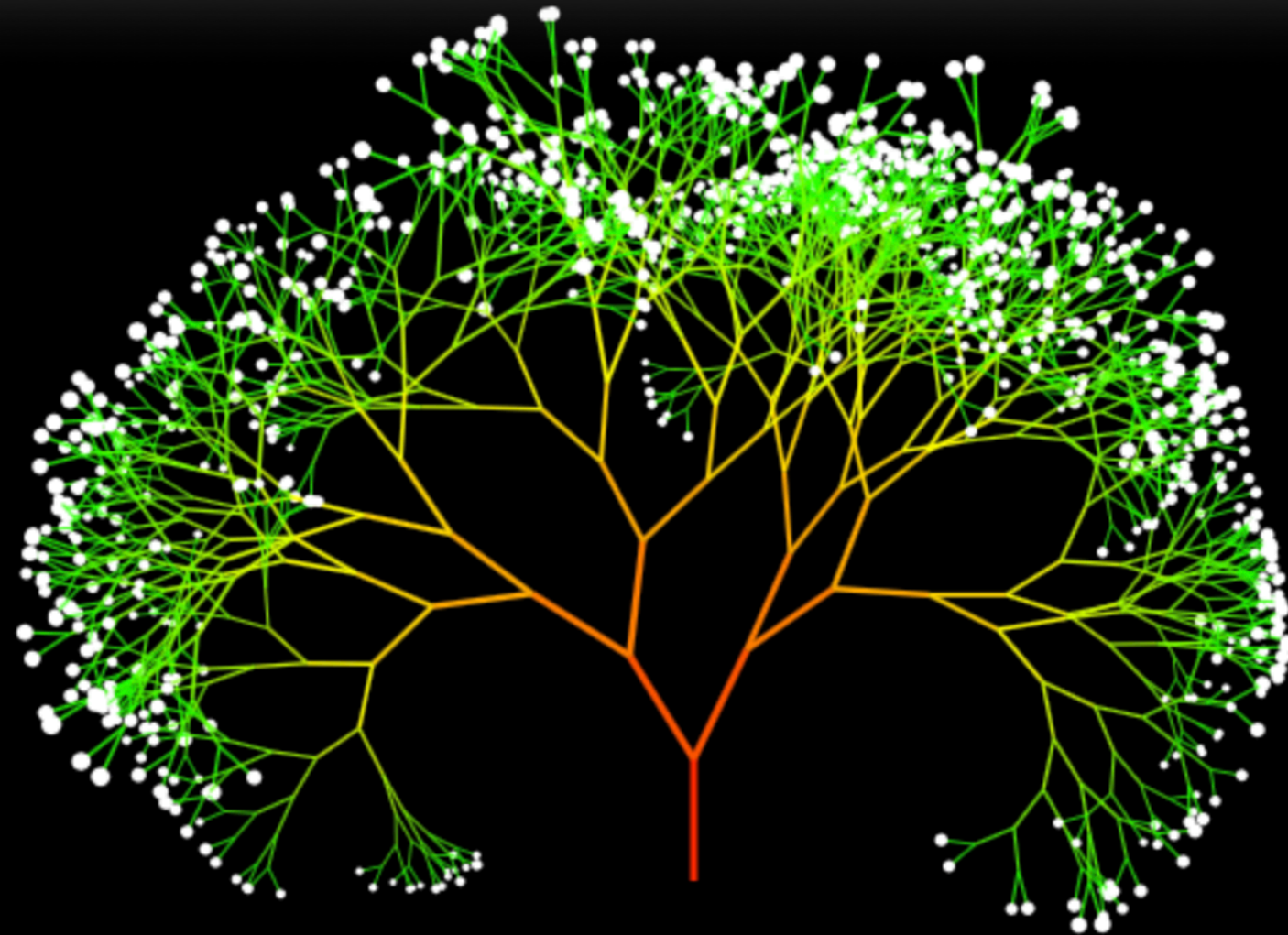


# Particle Physics (Phenomenology)

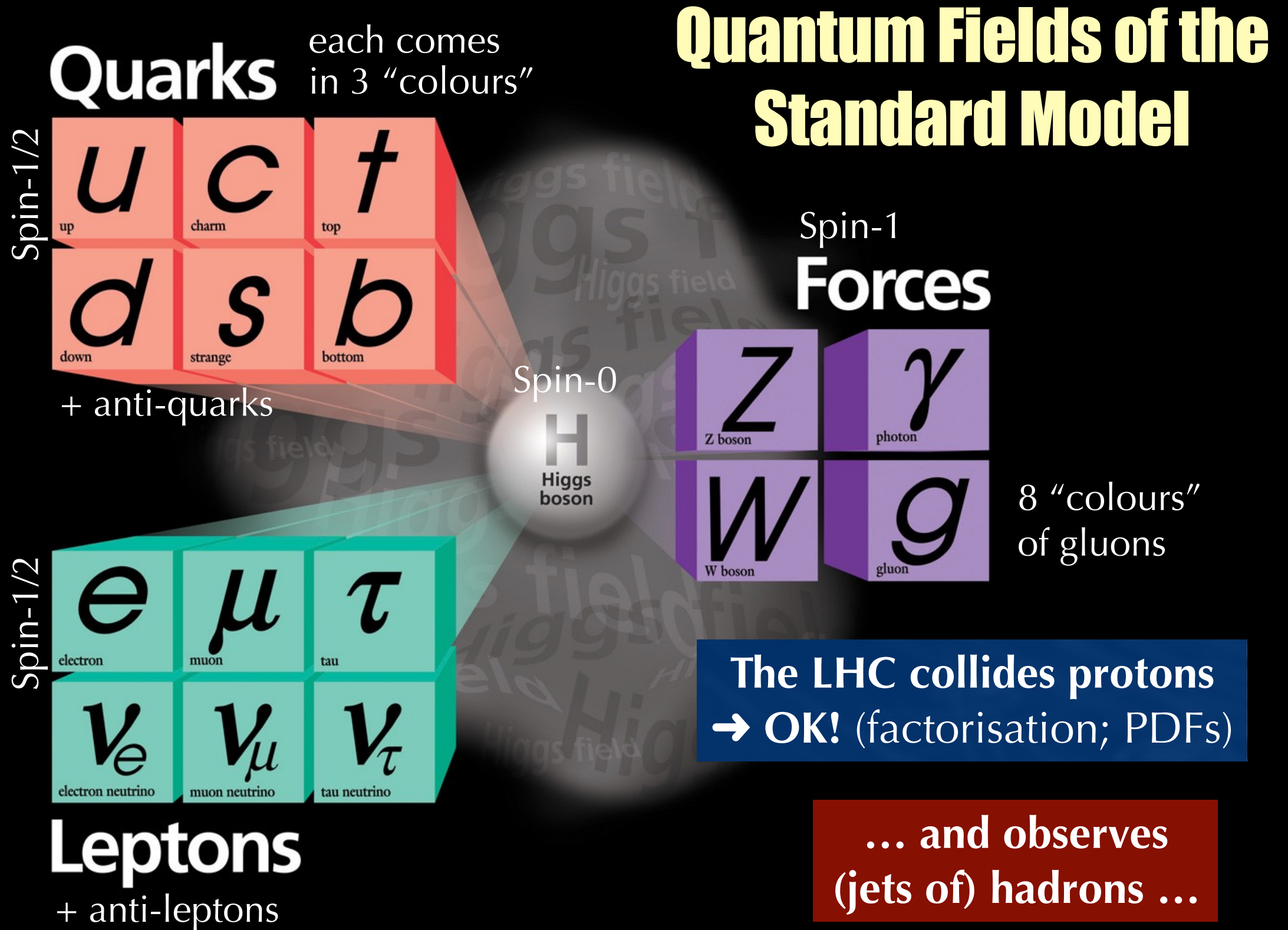
Lecture  
2/2

Peter Skands (Monash University)



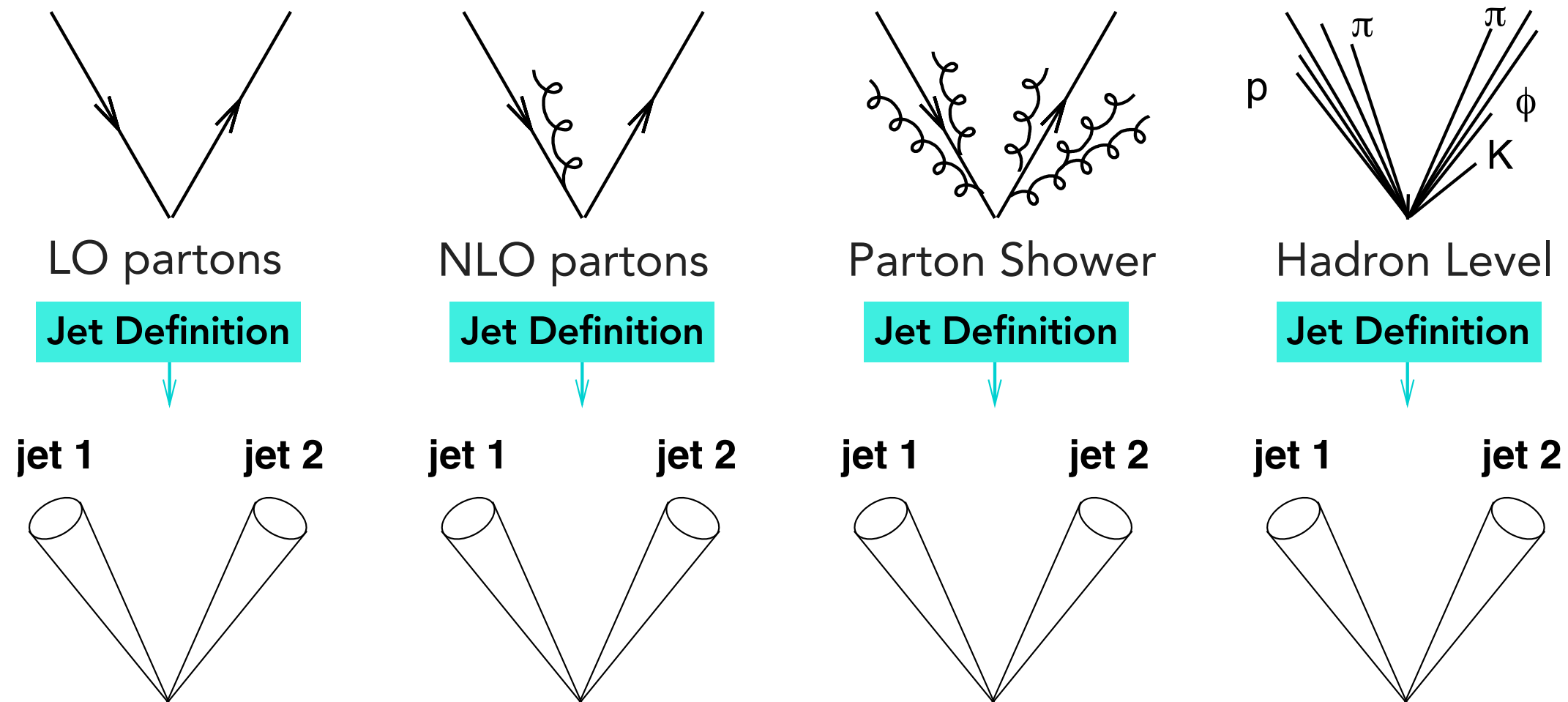
November 2019  
Sydney Spring School

# What can our (incoming and outgoing) states be?



# What are Jets?

Think of jets as **projections** that provide a universal view of events



Illustrations by G. Salam

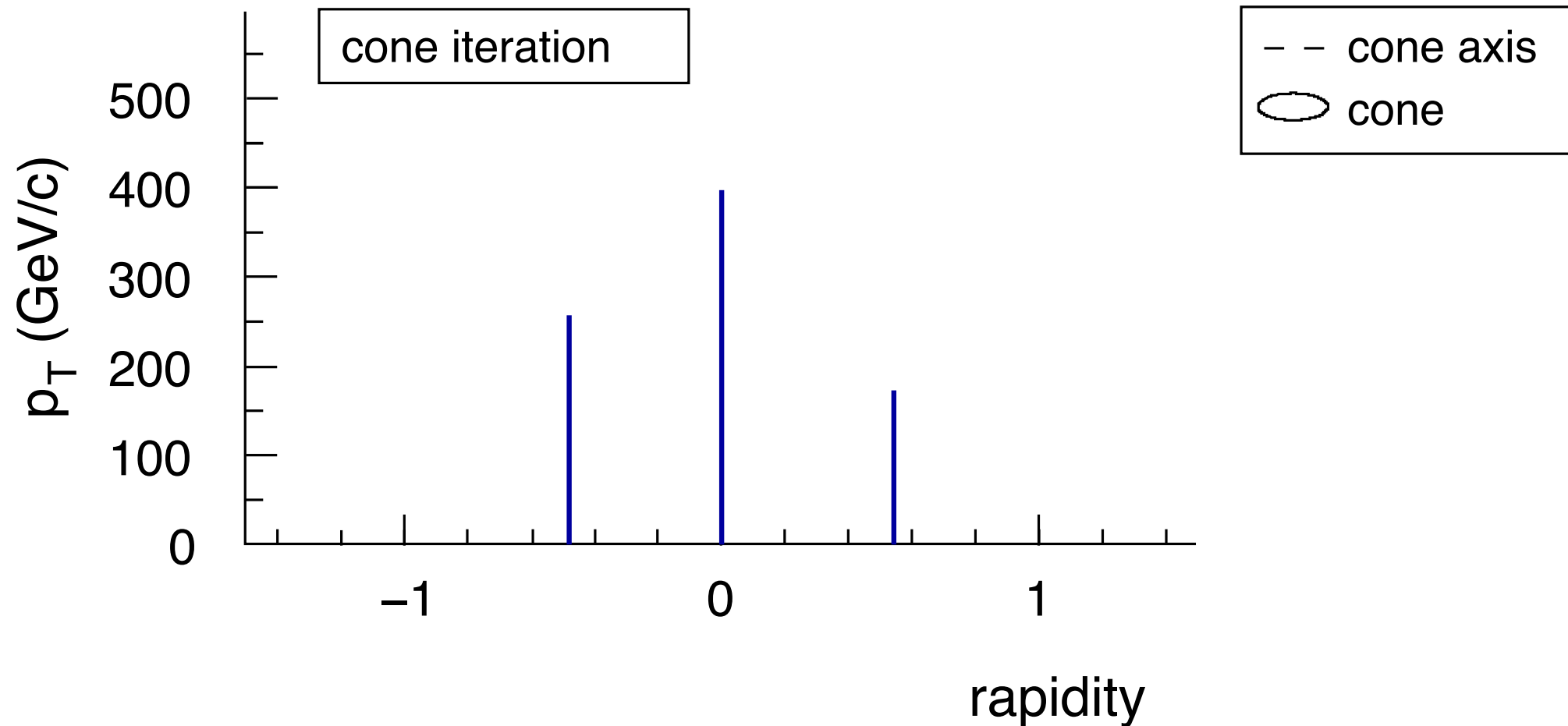
I'm not going to cover the many different types of jet clustering algorithms ( $k_T$ , anti- $k_T$ , C/A, cones, ...) - see e.g., lectures & notes by G. Salam.

➤ Focus instead on the physical origin and modeling of jets

# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

Iterative Cone Progressive Removal



Simplified "event" with three energy depositions, at different "rapidities"  
(essentially different angles to the beam) in the detector

Want to find how many jets of a fixed "cone size" there are.

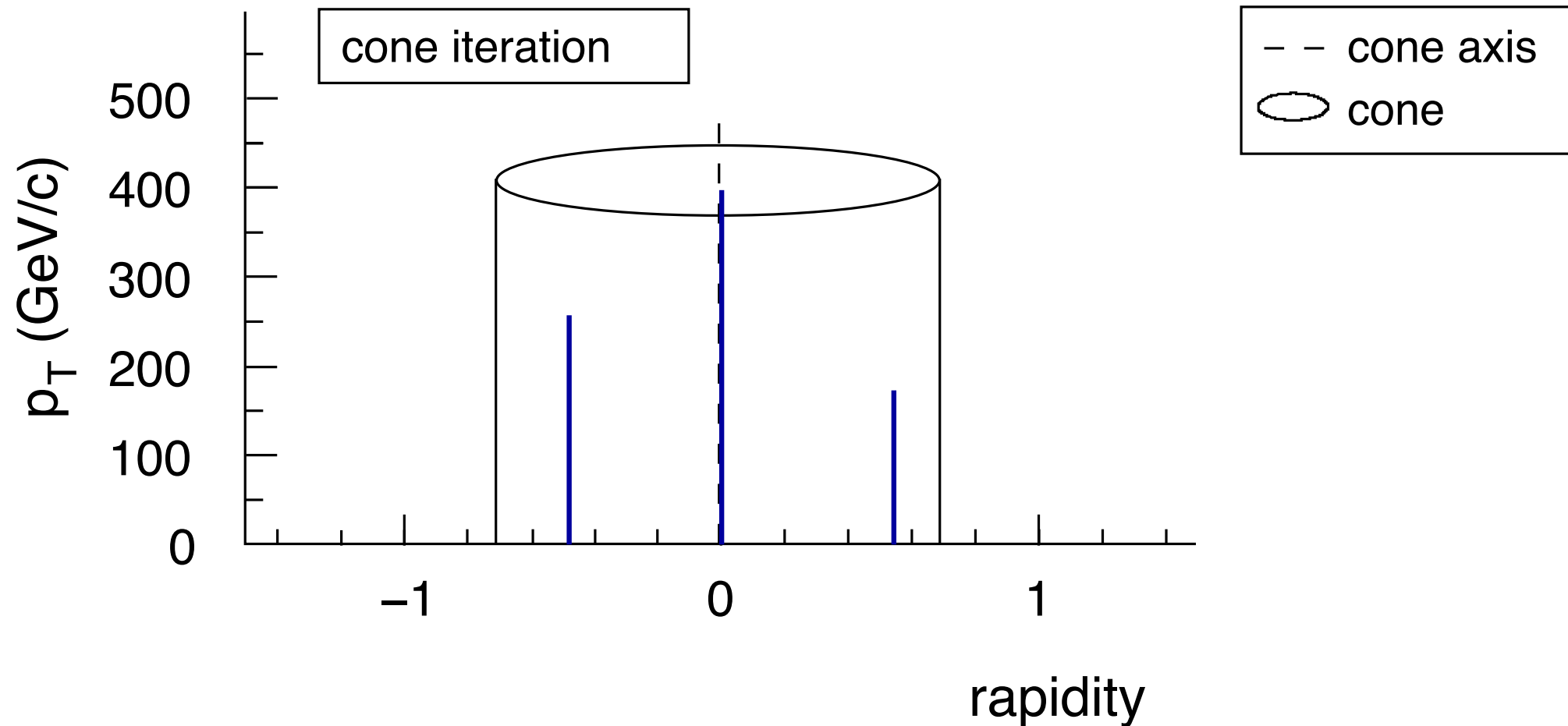
Idea: start from largest energy deposition as seed, and iterate from there.



# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

Iterative Cone Progressive Removal



Looks ok but energy-weighted centre of jet  $\neq$  jet axis.

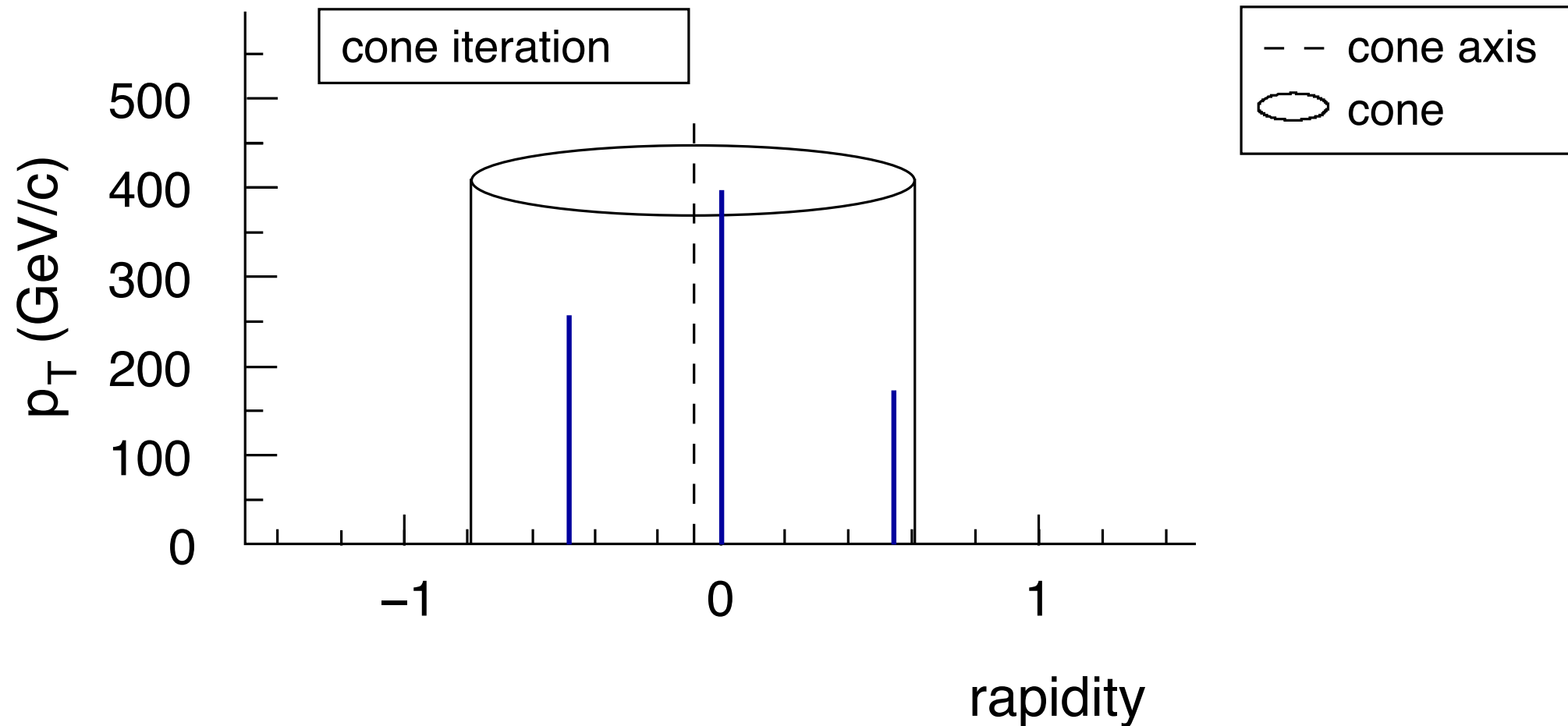
Move jet axis to energy-weighted centre, and iterate until stable jet axis found

Collinear splitting can modify the hardest jets: ICPR algorithms are collinear unsafe  $\Rightarrow$  perturbative calculations give  $\infty$

# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

Iterative Cone Progressive Removal



Stable.

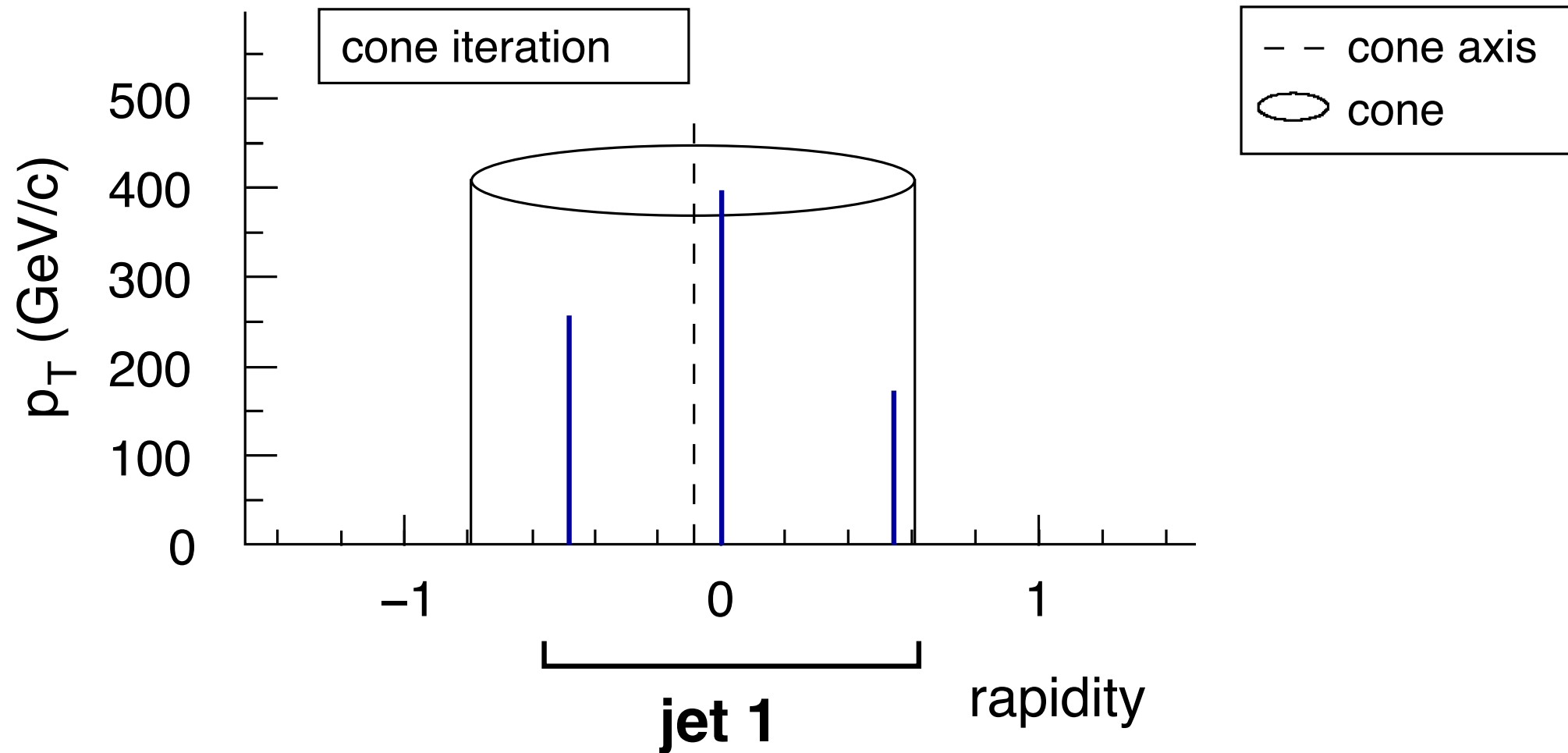
Jet axis now gives us energy-weighted centre of jet.

Collinear splitting can modify the hard jets: ICPR algorithms are collinear unsafe  $\implies$  perturbative calculations give  $\infty$

# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

Iterative Cone Progressive Removal

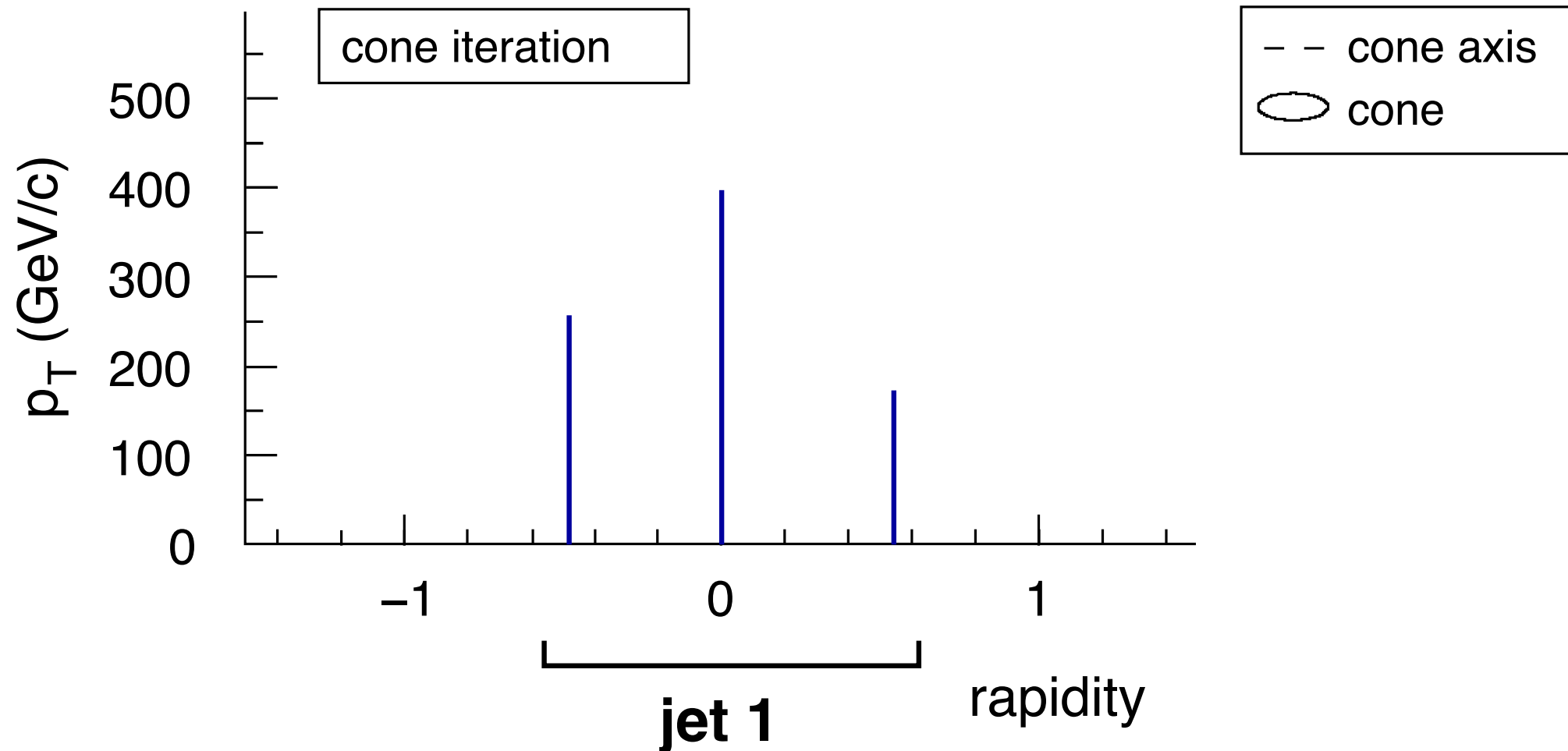


Collinear splitting can modify the hard jets: ICPR algorithms are collinear unsafe  $\implies$  perturbative calculations give  $\infty$

# Example of a “bad” algorithm: “Seeded Cone Algorithm”

Start from “hardest” seeds

Iterative Cone Progressive Removal



Looks fair. **Why is this bad?**

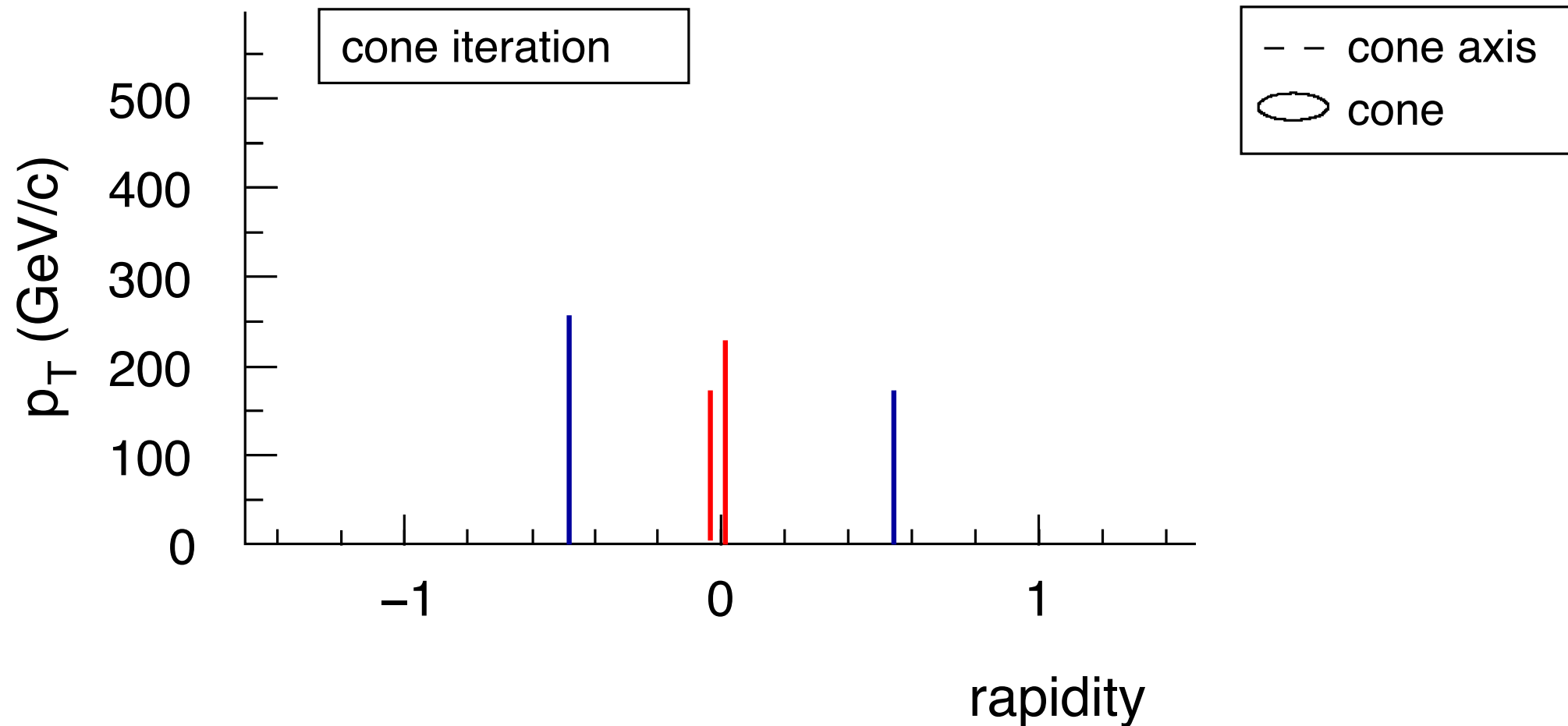
Collinear splitting can modify the hard jets: ICPR algorithms are collinear unsafe  $\implies$  perturbative calculations give  $\infty$



# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

Iterative Cone Progressive Removal



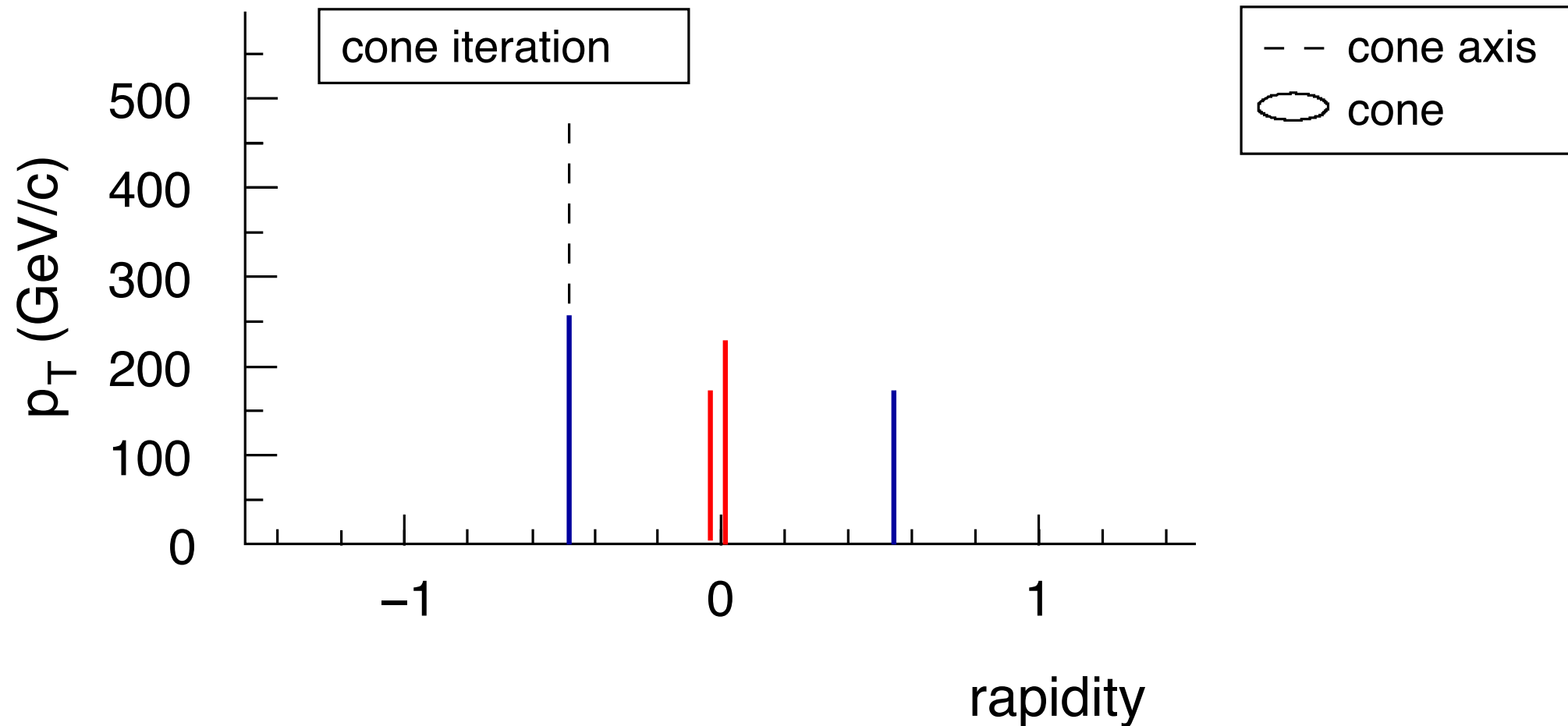
Here's the same event, with the highest energy "seed" split into two separate (but almost "collinear") cells

Collinear splitting can modify the hard jets: ICPR algorithms are collinear unsafe  $\implies$  perturbative calculations give  $\infty$

# Example of a “bad” algorithm: “Seeded Cone Algorithm”

Start from “hardest” seeds

Iterative Cone Progressive Removal



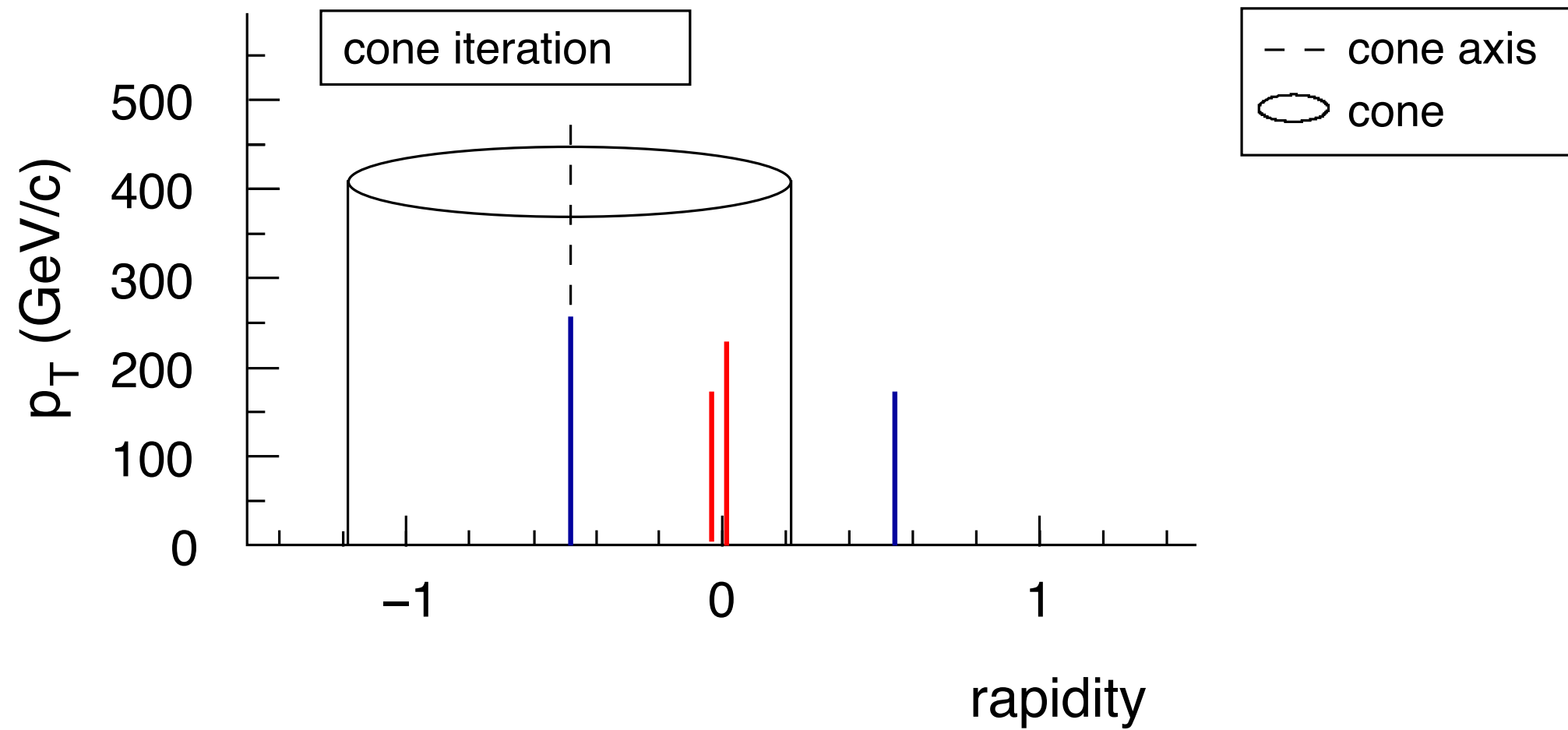
Now we would use a different seed to start from

Collinear splitting can modify the hard jets: ICPR algorithms are collinear unsafe  $\implies$  perturbative calculations give  $\infty$

# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

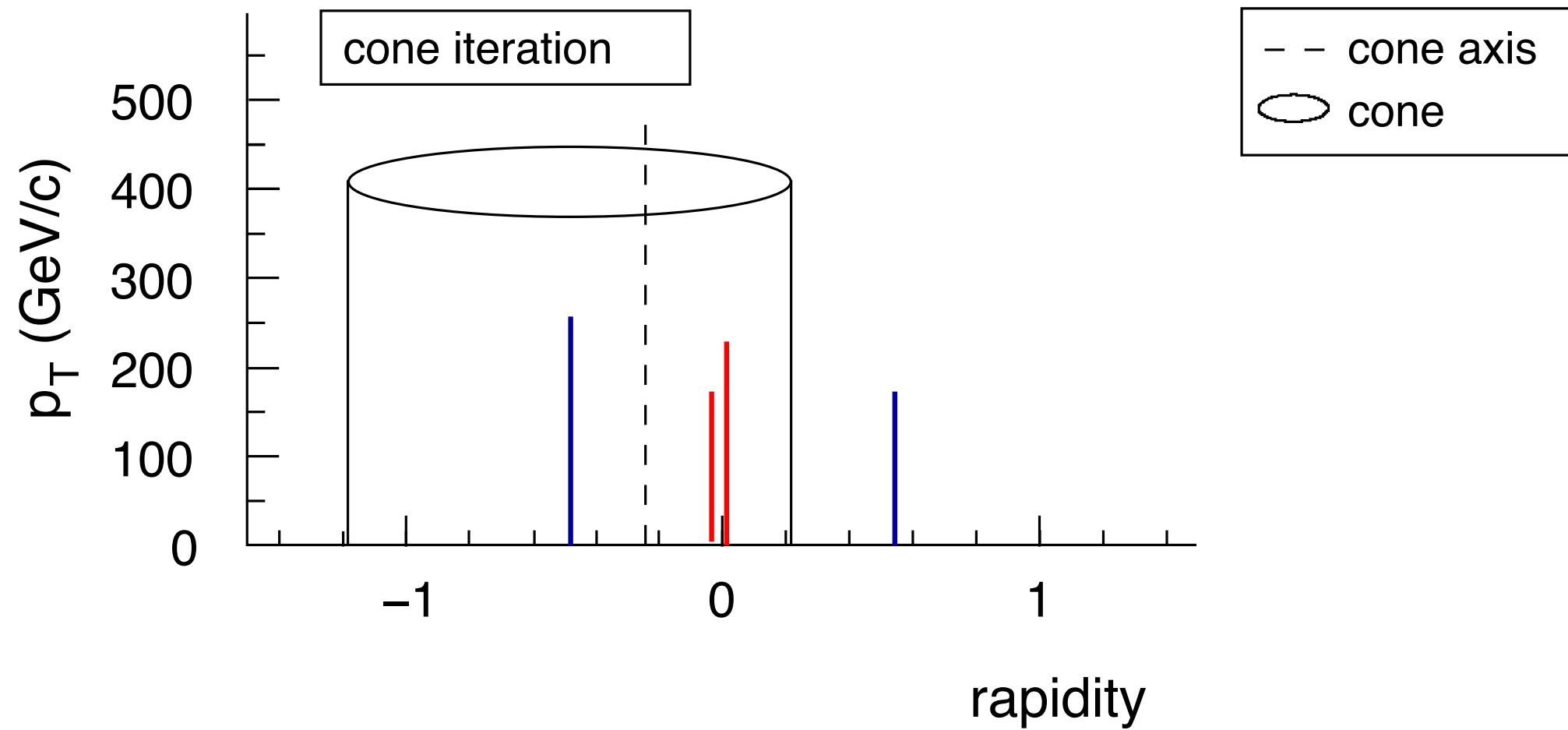
Iterative Cone Progressive Removal



# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

Iterative Cone Progressive Removal

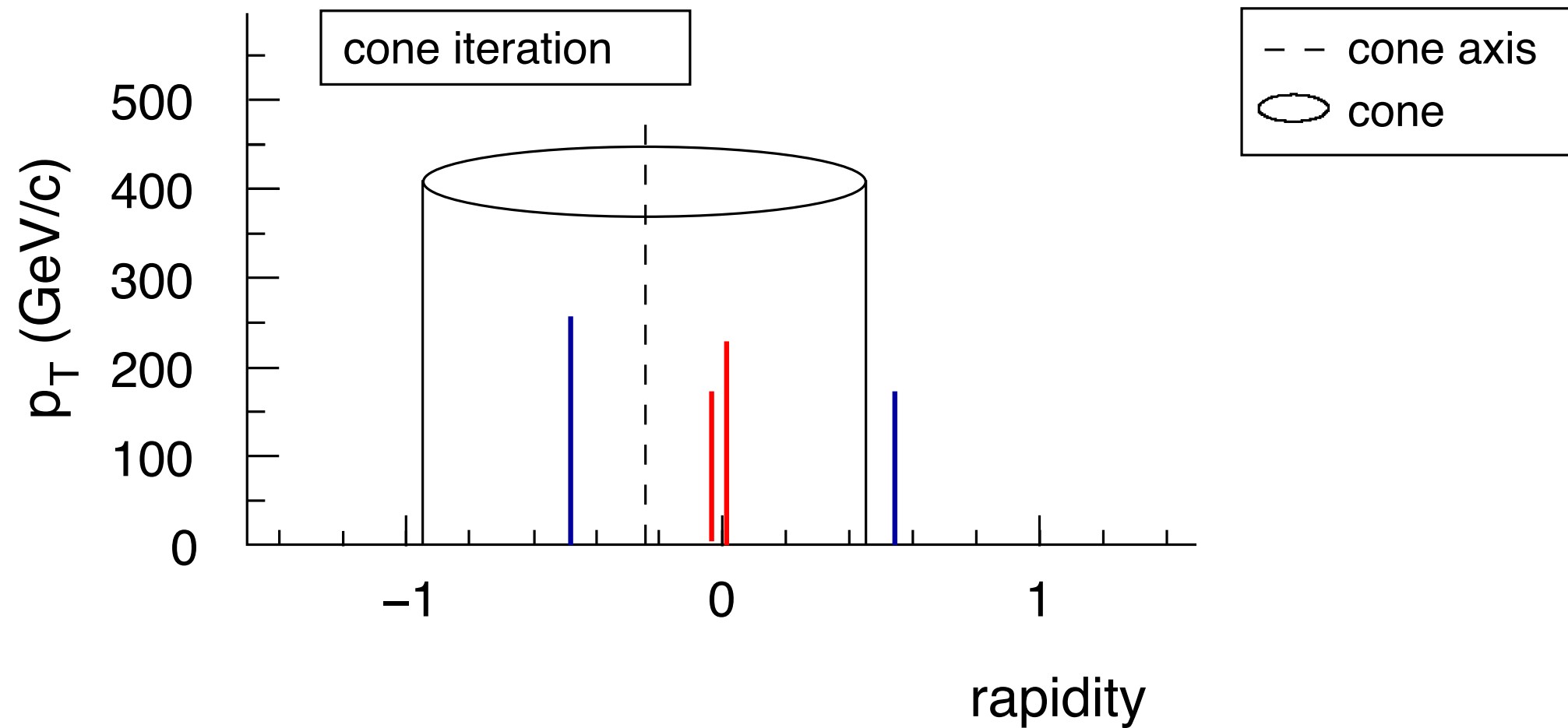




# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

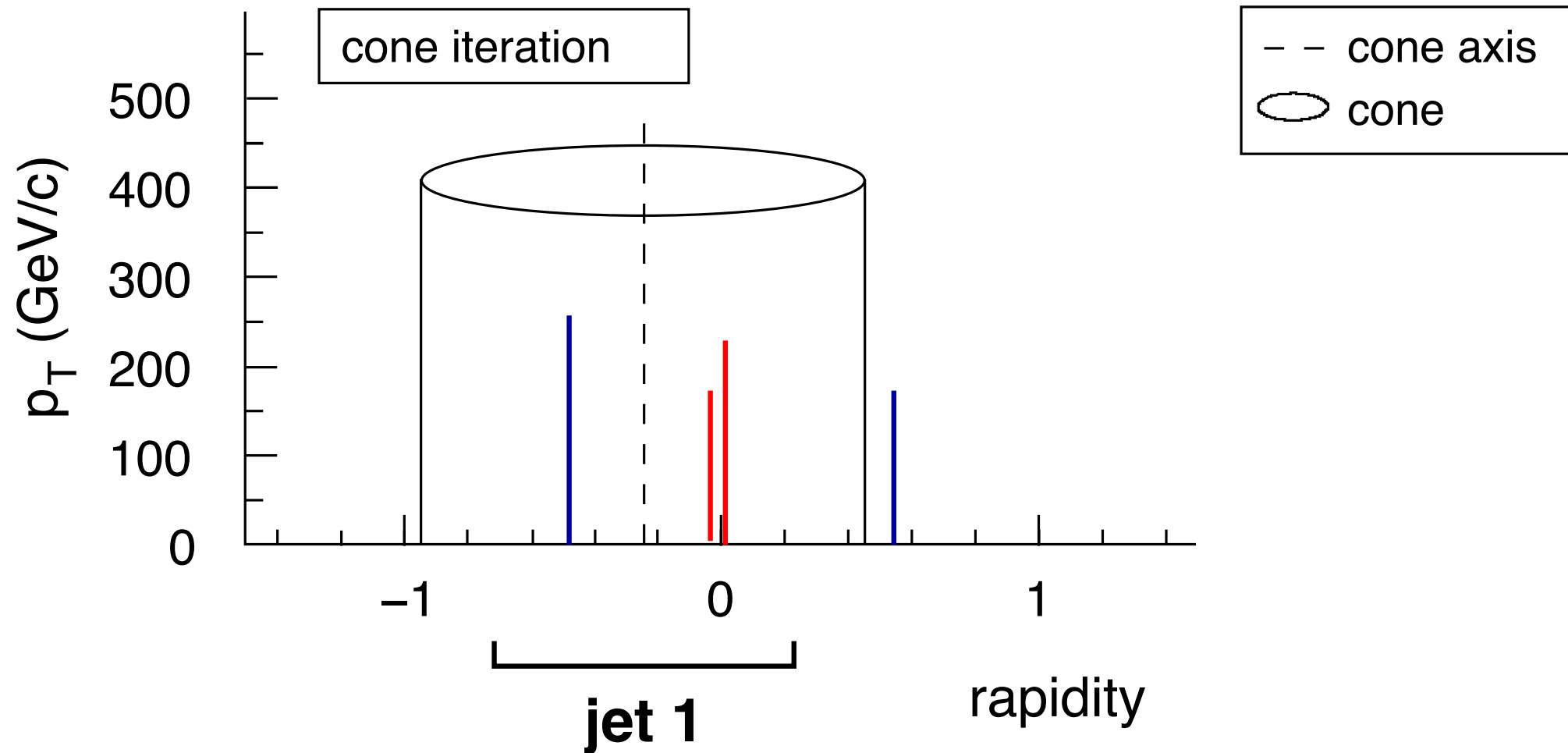
Iterative Cone Progressive Removal



# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

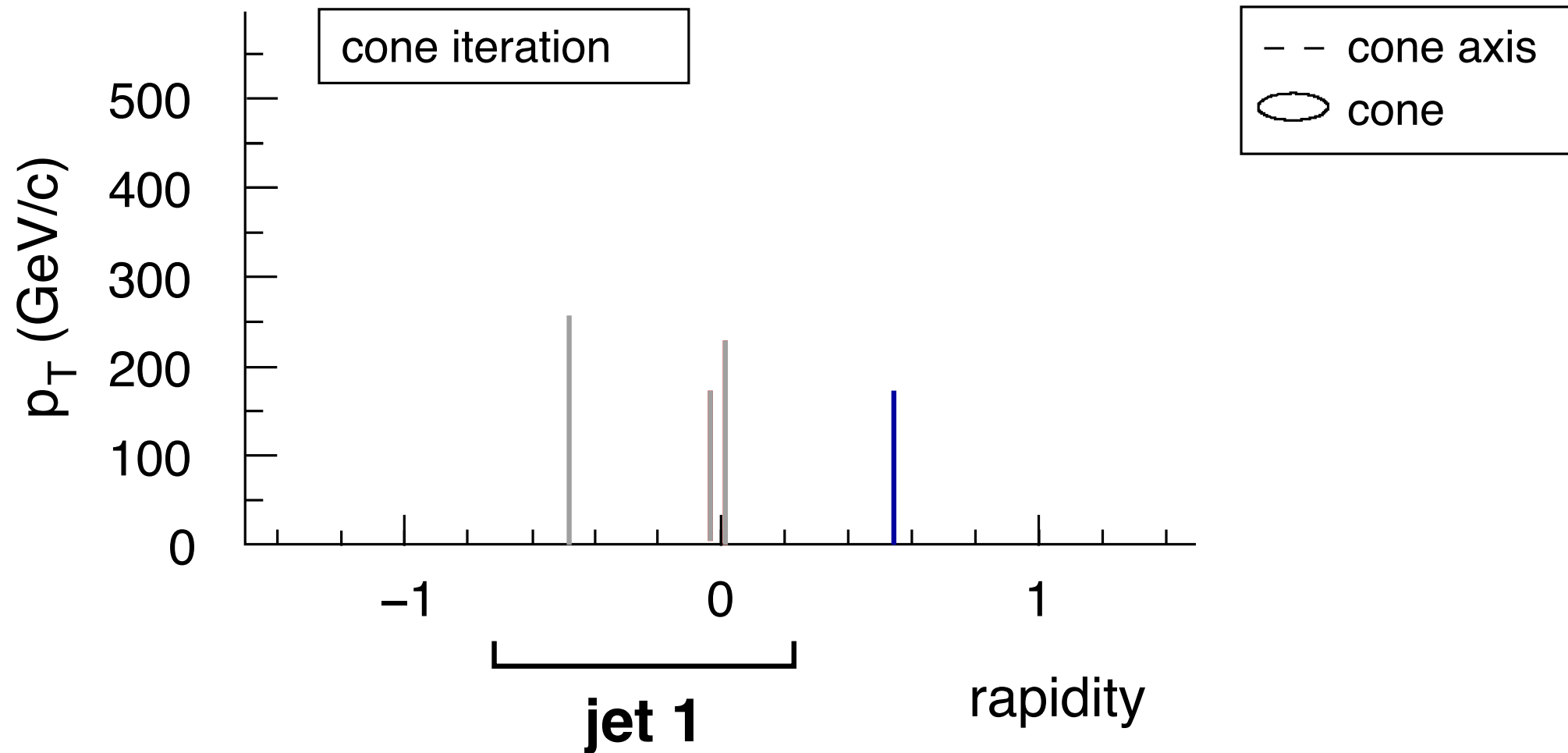
Iterative Cone Progressive Removal



# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

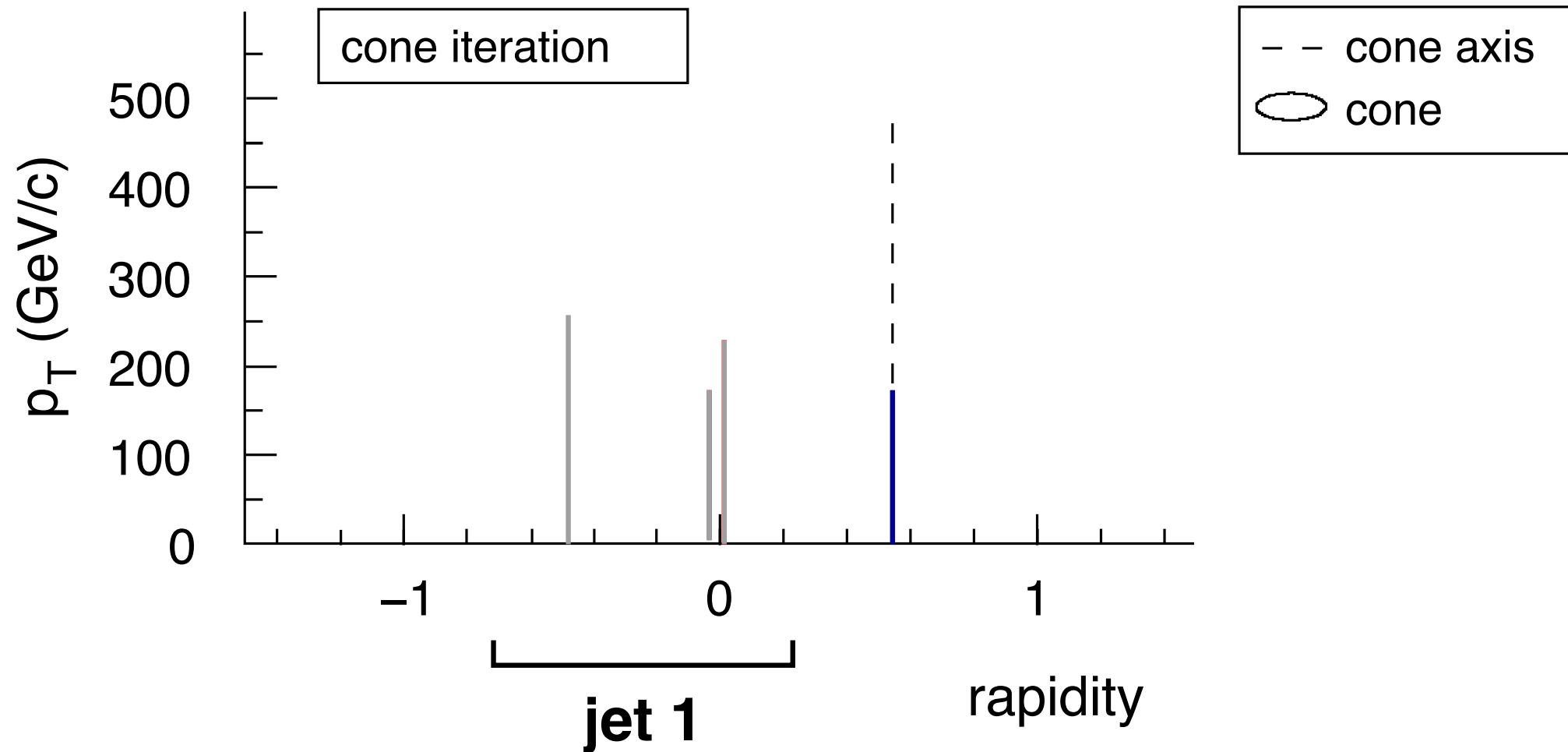
Iterative Cone Progressive Removal



# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

Iterative Cone Progressive Removal

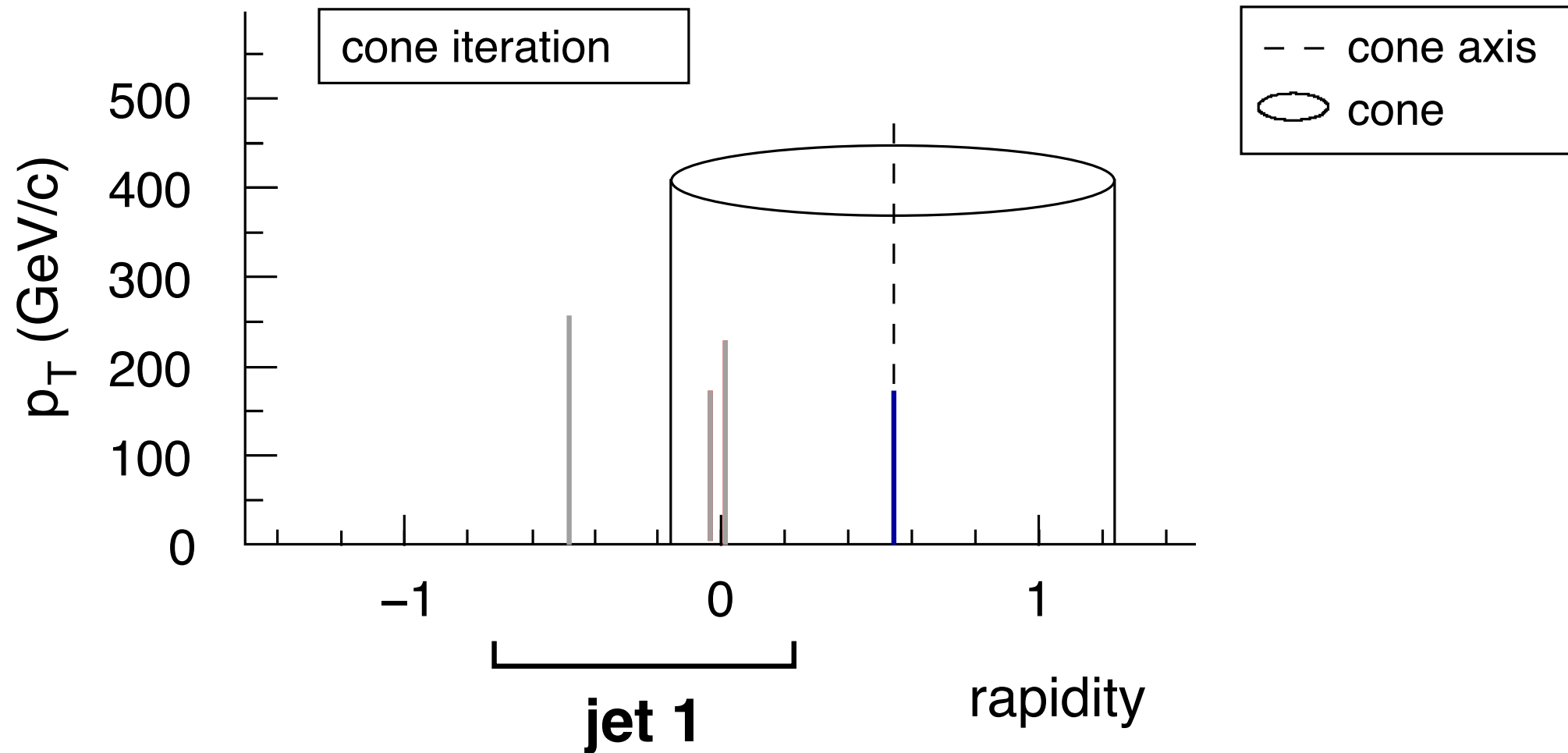




# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

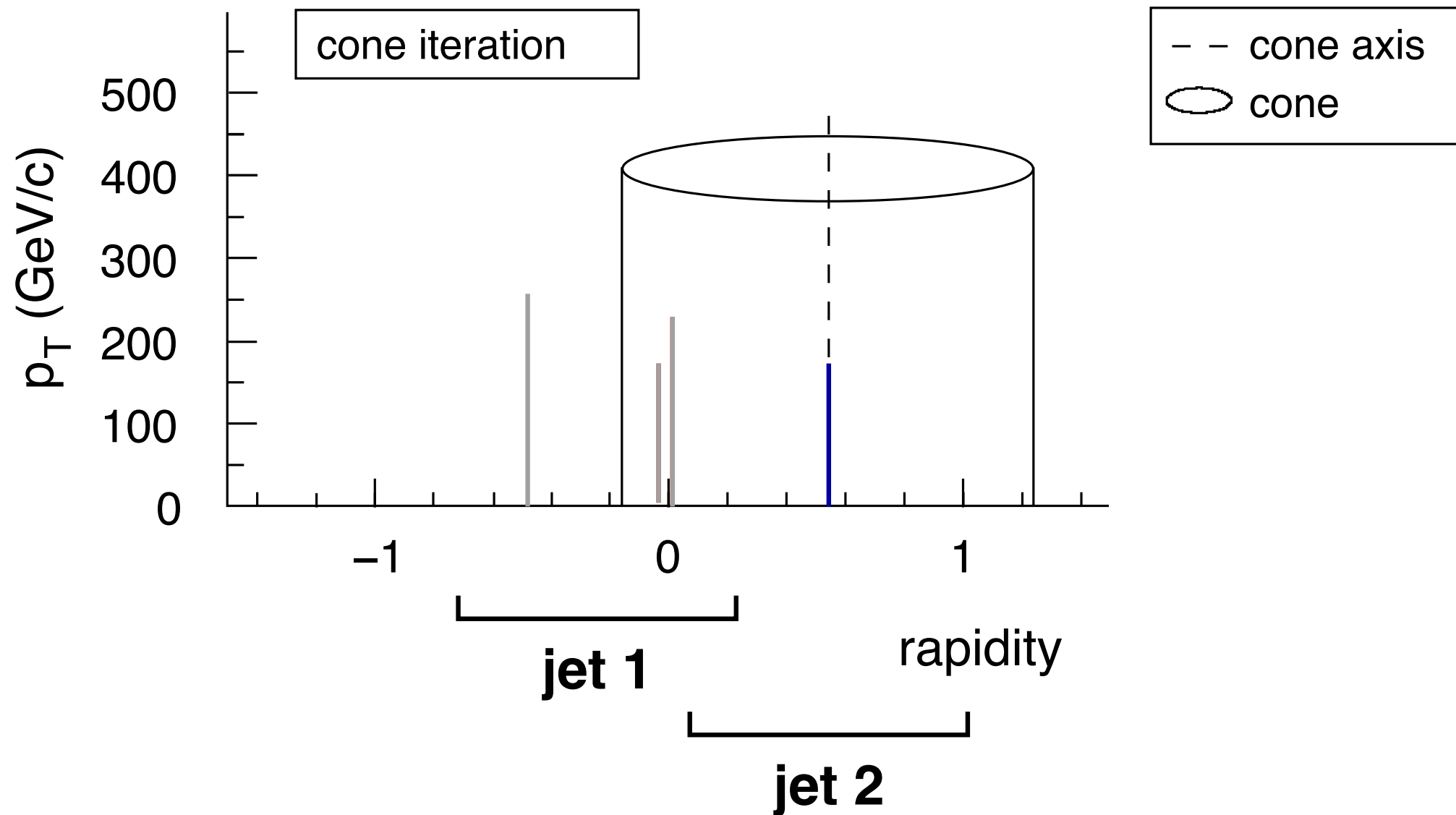
Iterative Cone Progressive Removal



# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

Iterative Cone Progressive Removal

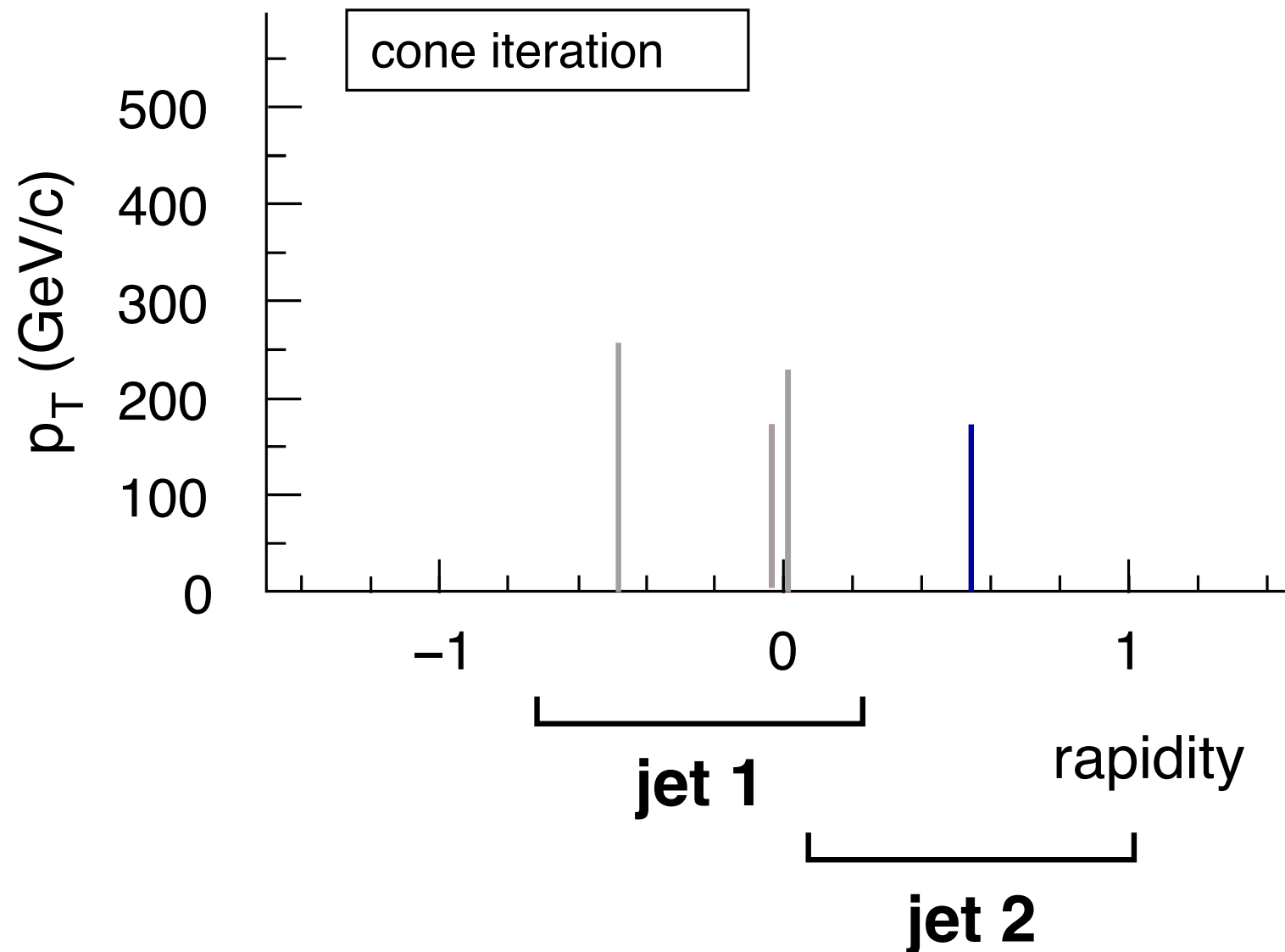


This time, we found not one, but two jets

# Example of a "bad" algorithm: "Seeded Cone Algorithm"

Start from "hardest" seeds

Iterative Cone Progressive Removal



Why were seeded algorithms sometimes used in the past? For efficiency reasons and due to lack of understanding of the problems of such algorithms

Problem with seeded algorithms in general: Not "**collinear safe**".

By splitting a parton into two, we got a different number of jets.

**Why is this bad?** One parton physically indistinguishable from two collinear ones (if they sum to same 4-momentum)  $\implies$  ill-defined jet number

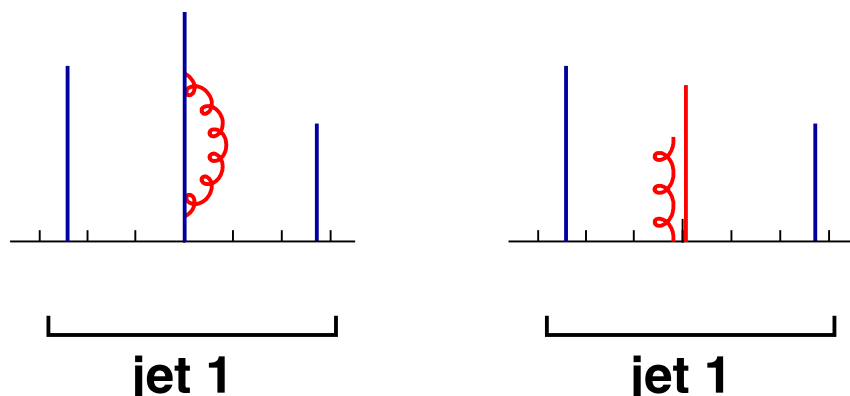
# Note on Observables

(example by G. Salam)

**Not all observables** (called "IRC safe") **can be computed perturbatively:**

## Collinear Safe

Virtual and Real go into **same bins!**



$$\alpha_s^n \times (-\infty)$$

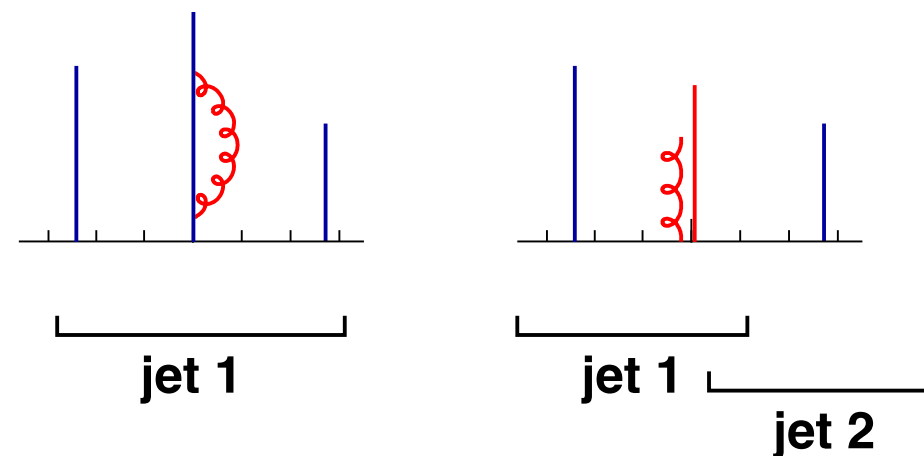
$$\alpha_s^n \times (+\infty)$$

**Infinities cancel**

(KLN: 'degenerate states')

## Collinear Unsafe

Virtual and Real go into **different bins!**



$$\alpha_s^n \times (-\infty)$$

$$\alpha_s^n \times (+\infty)$$

**Infinities do not cancel**

Invalidates perturbation theory

Real life does not have infinities, but pert. infinity leaves a real-life trace

$$\alpha_s^2 + \alpha_s^3 + \alpha_s^4 \times \infty \rightarrow \alpha_s^2 + \alpha_s^3 + \alpha_s^4 \times \ln p_t/\Lambda \rightarrow \alpha_s^2 + \underbrace{\alpha_s^3 + \alpha_s^3}_{\text{BOTH WASTED}}$$



## ⇒ Infrared and Collinear Safety

**Definition: an observable is **infrared and collinear safe** if it is *insensitive* to**

### SOFT radiation:

Adding any number of infinitely *soft* particles (zero-energy) should not change the value of the observable

### COLLINEAR radiation:

Splitting an existing particle up into two *comoving* ones (conserving the total momentum and energy) should not change the value of the observable

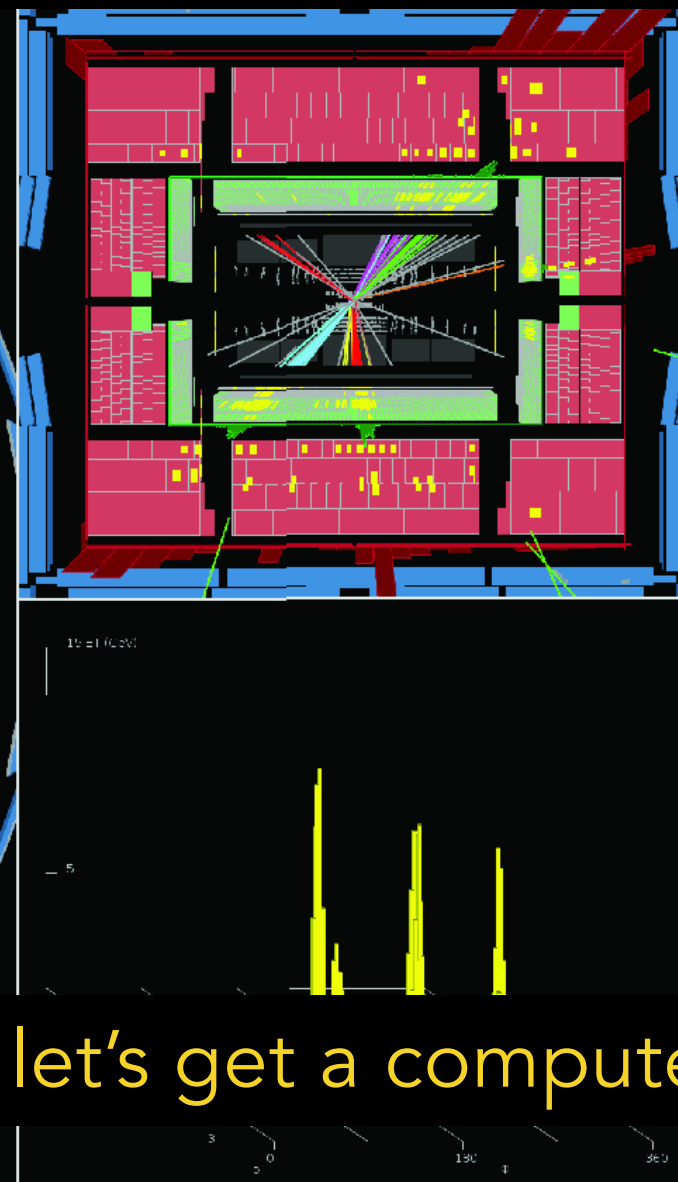
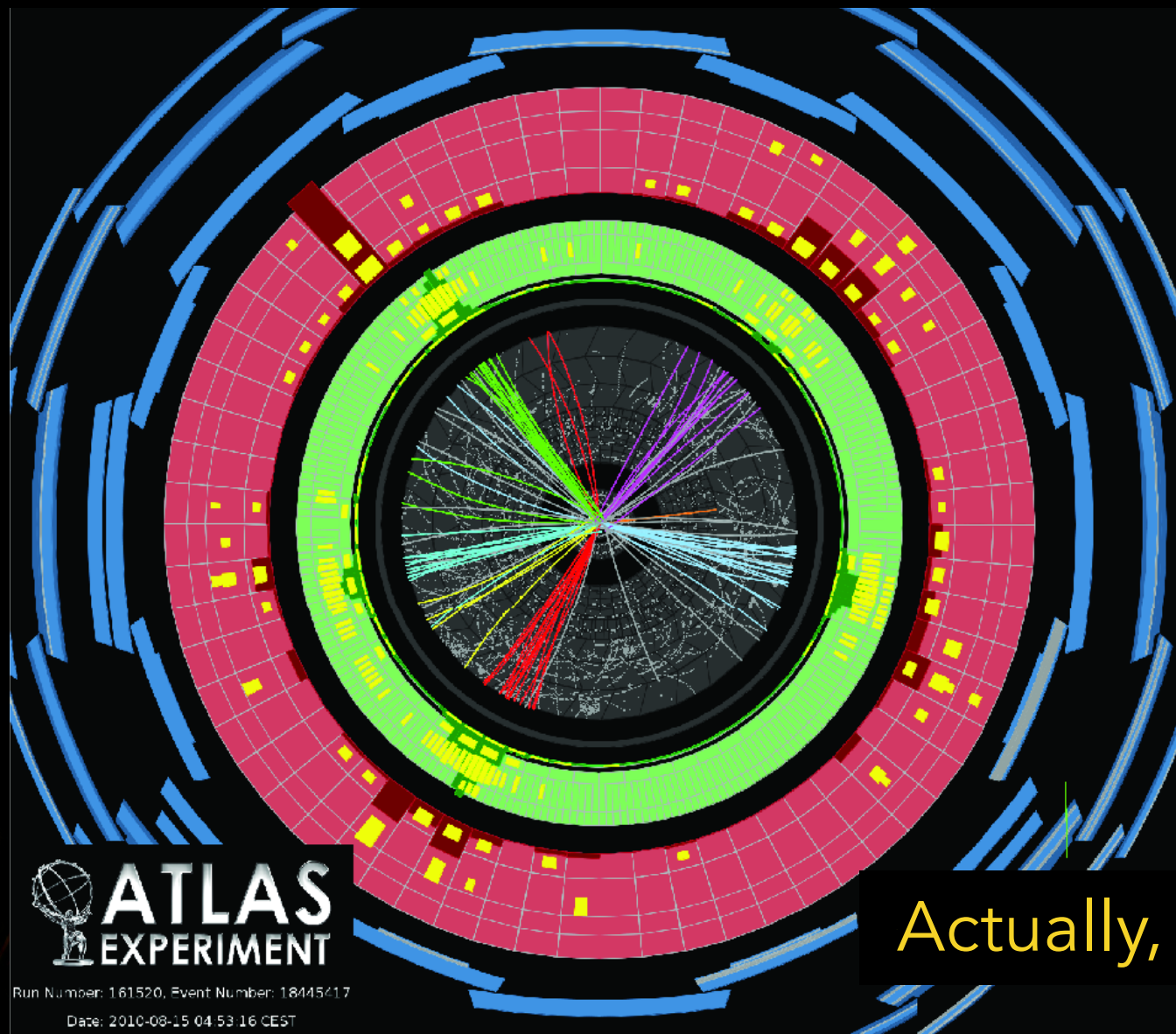
These properties are true of **all jet algorithms** and **all event-shape measures** used at LHC (but not true of **all LHC observables**)

# Calculating jets; how hard can it be?

Approximate all contributing amplitudes for this ...

To all orders...then square including interference effects, ...

+ non-perturbative effects



... integrate it over a ~300-dimensional phase space

(+ collider delivers 40 million events per second)

Let's do it!

Actually, let's get a computer to do it ...

# Calls for numerical methods ► Event Generators

Aim: generate events in as much detail as mother nature

→ Make stochastic choices  $\sim$  as in Nature (Q.M.) → Random numbers

**Factor** complete event probability into separate universal pieces, treated independently and/or sequentially (Markov-Chain MC)

Improve lowest-order (perturbation) theory by including ‘most significant’ corrections

**Resonance decays** (e.g.,  $t \rightarrow bW^+$ ,  $W \rightarrow qq'$ ,  $H^0 \rightarrow \gamma^0\gamma^0$ ,  $Z^0 \rightarrow \mu^+\mu^-$ , ...)

**Bremsstrahlung** (FSR and ISR, exact in collinear and soft\* limits)

**Hard radiation** (matching & merging)

**Hadronization** (strings / clusters)

**Additional Soft Physics:** multiple parton-parton interactions, Bose-Einstein correlations, colour reconnections, hadron decays, ...

Interference effects (coherence)

**Soft radiation** → Angular ordering or Coherent Dipoles/Antennae



# The Main Workhorses



PYTHIA (begun 1978)

Originated in hadronisation studies: Lund String model  
Still significant emphasis on soft/non-perturbative physics



HERWIG (begun 1984)

Originated in coherence studies: angular-ordered showers  
Cluster hadronisation as simple complement



SHERPA (begun ~2000)

Originated in Matrix-Element/Parton-Shower matching (CKKW-L)  
Own variant of cluster hadronisation

+ Many more specialised:

**Matrix-Element Generators**, Matching/Merging Packages, Resummation packages, Alternative QCD showers, Soft-QCD MCs, Cosmic-Ray MCs, Heavy-Ion MCs, Neutrino MCs, Hadronic interaction MCs (GEANT/FLUKA; for energies below  $E_{\text{CM}} \sim 10$  GeV), **(BSM) Model Generators** (FeynRules, LanHep, ...), Decay Packages, ...

# Organising the Calculation

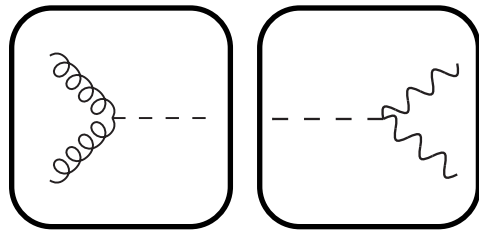
**Divide and Conquer** → Split the problem into many (nested) pieces

Physics

Separation of time scales ► Factorisations

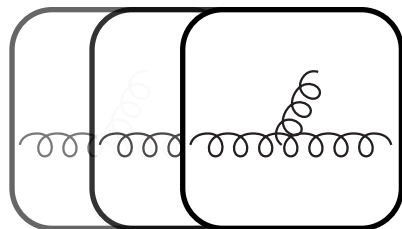
Maths

$$\mathcal{P}_{\text{event}} = \mathcal{P}_{\text{hard}} \otimes \mathcal{P}_{\text{dec}} \otimes \mathcal{P}_{\text{ISR}} \otimes \mathcal{P}_{\text{FSR}} \otimes \mathcal{P}_{\text{MPI}} \otimes \mathcal{P}_{\text{Had}} \otimes \dots$$



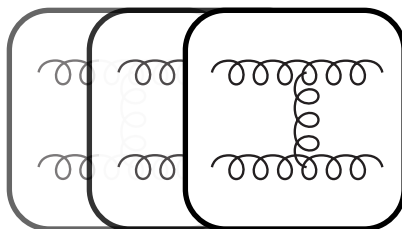
**Hard Process & Decays:** OK! (We did it yesterday)

Use process-specific (N)LO matrix elements (e.g.,  $gg \rightarrow H^0 \rightarrow \gamma\gamma$ )  
→ Sets “hard” resolution scale for process:  $Q_{\text{MAX}}$



**ISR & FSR (Initial- & Final-State Radiation):** Will do today!

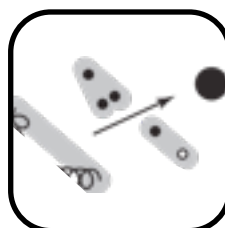
Driven by differential (e.g., DGLAP) evolution equations,  $dP/dQ^2$ , as function of resolution scale; from  $Q_{\text{MAX}}$  to  $Q_{\text{HAD}} \sim 1 \text{ GeV}$



**MPI (Multi-Parton Interactions)**

Sorry, not in this course

Protons contain lots of partons → can have additional (soft) parton-parton interactions → Additional (soft) “Underlying-Event” activity



**Hadronisation**

Will do today!

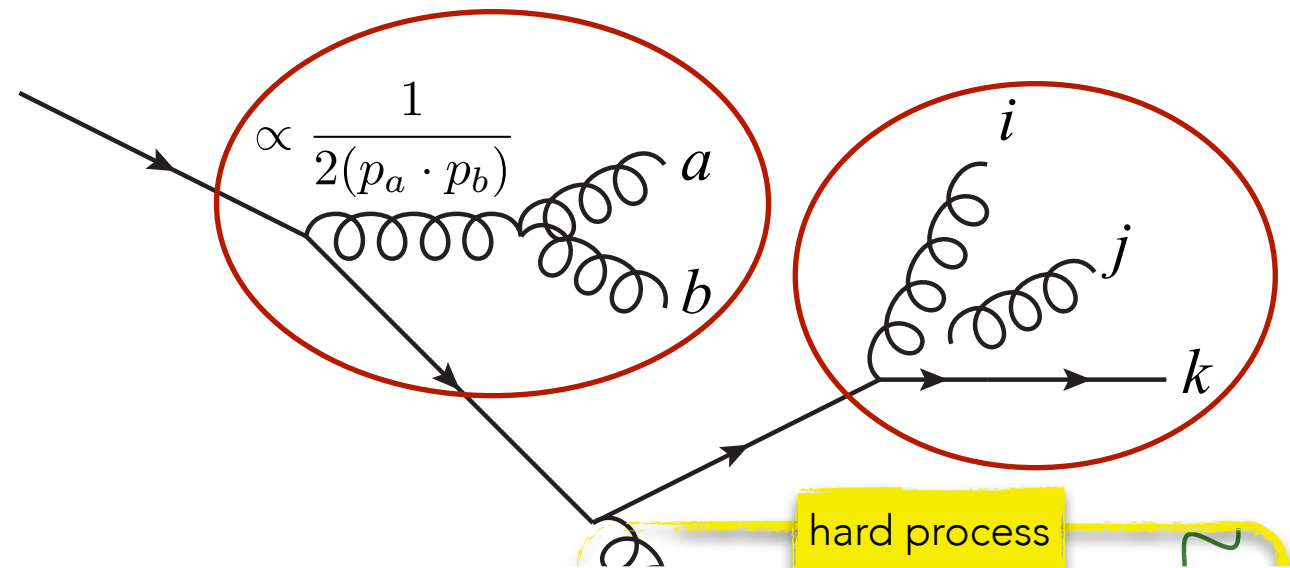
Non-perturbative modeling of partons → hadrons transition

# ISR and FSR: cascades of perturbative radiation

Most bremsstrahlung is driven by **divergent propagators** → simple structure

Amplitudes **factorise** in singular limits (→ universal "scale-invariant" or "conformal" structure)

## Bremsstrahlung



Partons  $ab \rightarrow$   
"collinear":

$P(z) = \text{DGLAP splitting kernels, with } z = \text{energy fraction} = E_a/(E_a + E_b)$

$$|\mathcal{M}_{F+1}(\dots, a, b, \dots)|^2 \xrightarrow{a||b} g_s^2 C \frac{P(z)}{2(p_a \cdot p_b)} |\mathcal{M}_F(\dots, a + b, \dots)|^2$$

Gluon  $j \rightarrow$  "soft":

Coherence → Parton  $j$  really emitted by  $(i, k)$  "colour antenna"

$$|\mathcal{M}_{F+1}(\dots, i, j, k, \dots)|^2 \xrightarrow{j_g \rightarrow 0} g_s^2 C \frac{(p_i \cdot p_k)}{(p_i \cdot p_j)(p_j \cdot p_k)} |\mathcal{M}_F(\dots, i, k, \dots)|^2$$

+ scaling **violation**:  $g_s^2 \rightarrow 4\pi\alpha_s(Q^2)$

Can apply this many times → nested factorizations

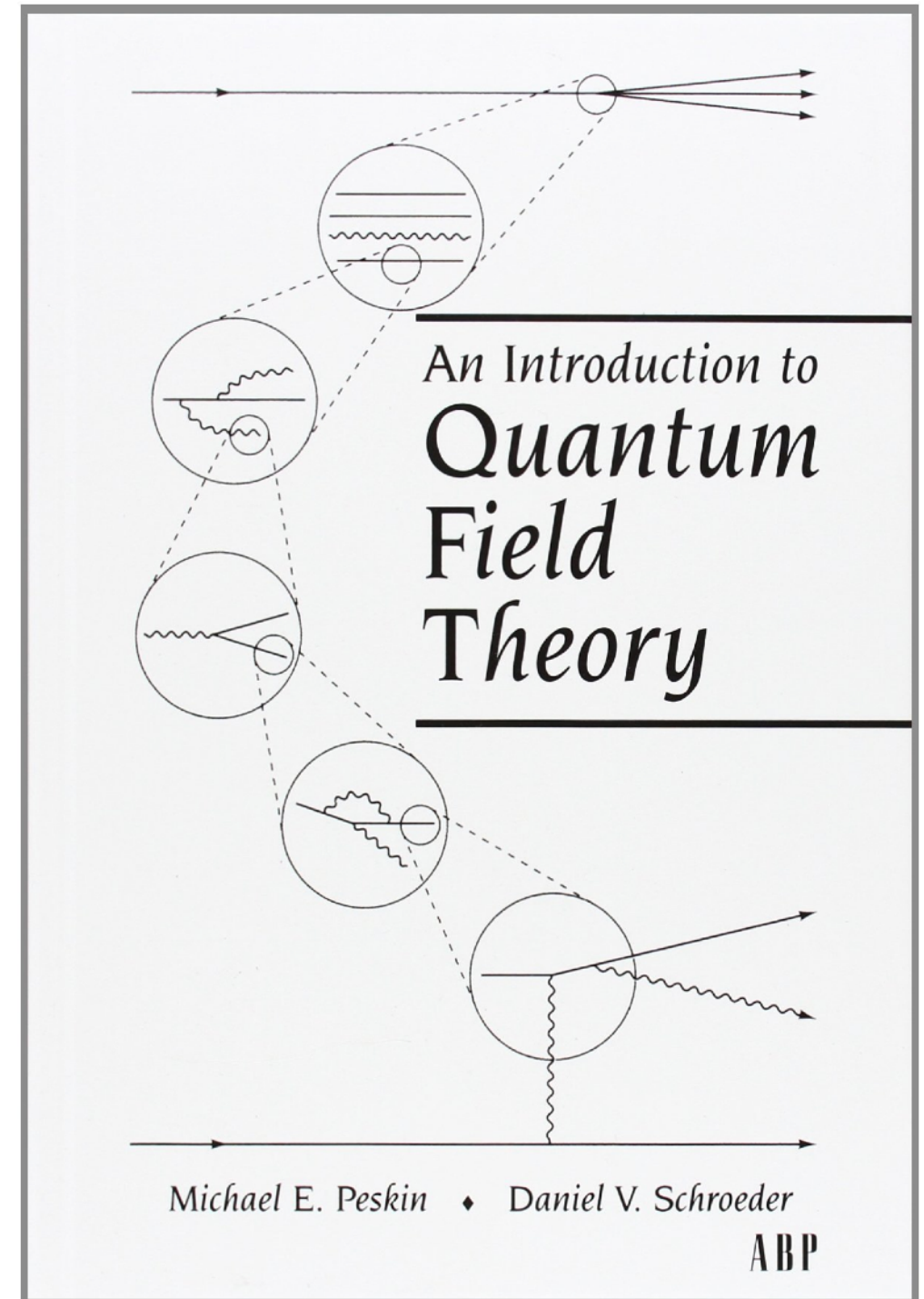
# The Structure of Quantum Fields

What we actually see when we look at a “jet”, or inside a proton

An ever-repeating self-similar pattern of quantum fluctuations

At increasingly smaller energies or distances : *scaling* (modulo  $\alpha(Q)$  scaling violation)

To our best knowledge, this is what a fundamental (‘elementary’) particle really looks like





# The Structure of Quantum Fields

What we actually see when we look at a “jet”, or inside a proton

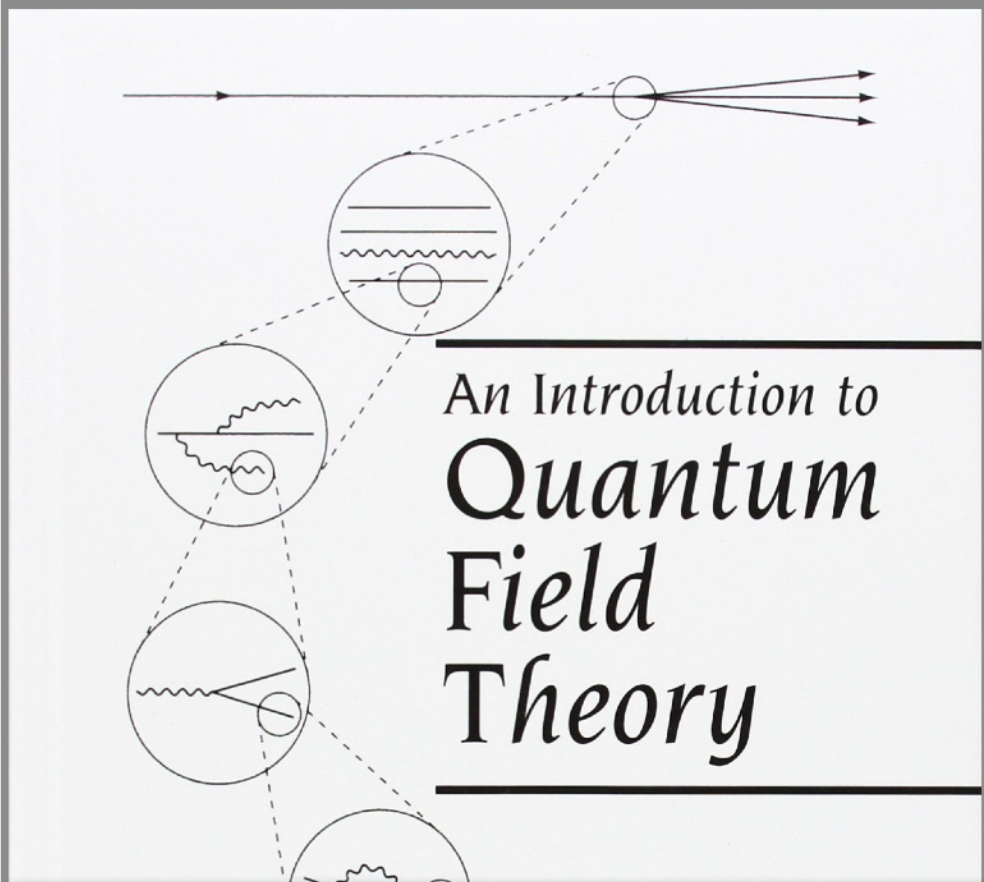
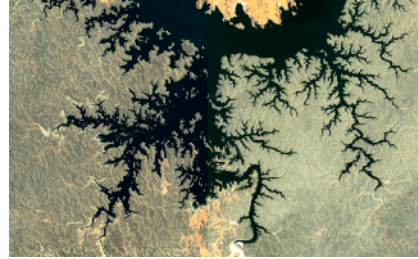
An ever-repeating self-similar pattern of quantum fluctuations

At increasingly smaller energies or distances : *scaling* (modulo  $\alpha(Q)$  scaling violation)

To our best knowledge, this is what a fundamental (‘elementary’) particle really looks like

Nature makes copious use of such structures

Called **Fractals**



An Introduction to  
**Quantum  
Field  
Theory**

Note: this is not an elementary particle, but a different fractal, illustrating the principle



# How soft is soft?

Naively, QCD radiation suppressed by  $\alpha_s \approx 0.1$

→ Truncate at fixed order = LO, NLO, ...

But beware the jet-within-a-jet-within-a-jet ...

**Example:** 100 GeV can be “soft” at the LHC

SUSY pair production at LHC<sub>14</sub>, with  $M_{\text{SUSY}} \approx 600$  GeV

LHC - sps1a - m~600 GeV

Plehn, Rainwater, PS PLB645(2007)217

FIXED ORDER pQCD	$\sigma_{\text{tot}}$ [pb]	$\tilde{g}\tilde{g}$	$\tilde{u}_L\tilde{g}$	$\tilde{u}_L\tilde{u}_L^*$	$\tilde{u}_L\tilde{u}_L$	$TT$
$p_{T,j} > 100$ GeV	$\sigma_{0j}$	4.83	5.65	0.286	0.502	1.30
inclusive X + 1 “jet”	$\sigma_{1j}$	2.89	2.74	0.136	0.145	0.73
inclusive X + 2 “jets”	$\sigma_{2j}$	1.09	0.85	0.049	0.039	0.26
<hr/>						
$p_{T,j} > 50$ GeV	$\sigma_{0j}$	4.83	5.65	0.286	0.502	1.30
	$\sigma_{1j}$	5.90	5.37	0.283	0.285	1.50
	$\sigma_{2j}$	4.17	3.18	0.179	0.117	1.21

(Computed with SUSY-MadGraph)

$\sigma$  for X + jets much larger than naive factor- $\alpha_s$  estimate

$\sigma$  for 50 GeV jets  $\approx$  larger than total cross section  
→ what is going on?

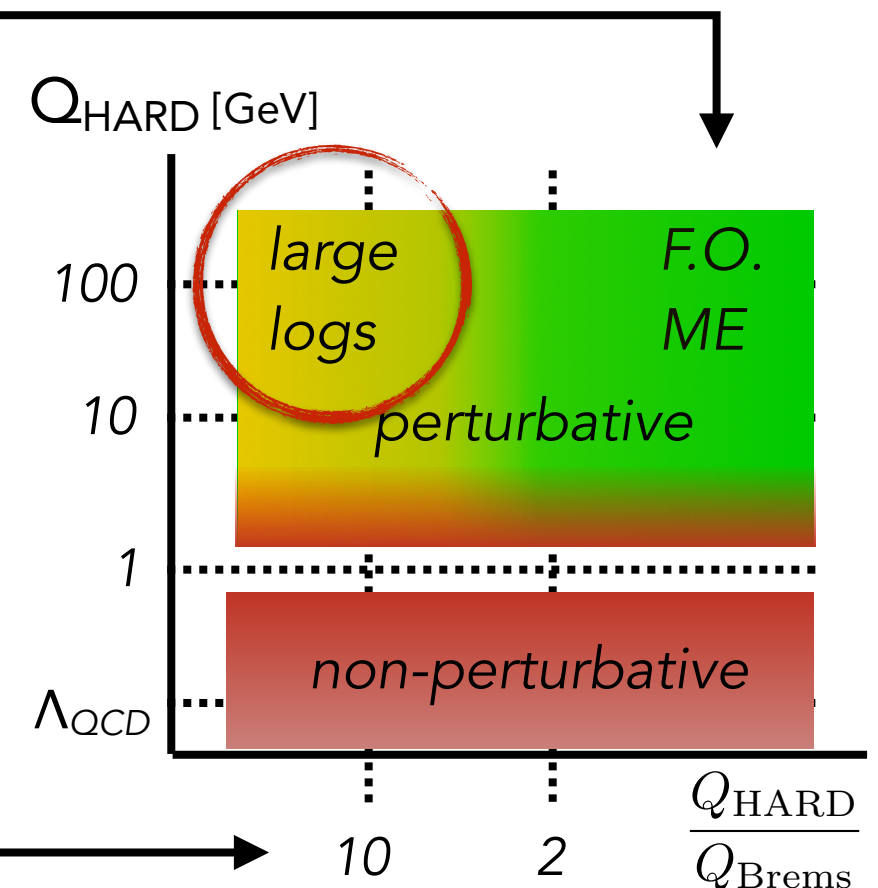
All the scales are high,  $Q \gg 1$  GeV, so perturbation theory should be OK

# Apropos Factorisation

F.O. QCD requires **Large scales** ( $\alpha_s$  small enough to be perturbative  $\rightarrow$  high-scale processes)

Why are Fixed-Order QCD matrix elements not enough?

F.O. QCD also requires **No hierarchies**  
Bremsstrahlung poles  $\propto 1/Q^2$  integrated over phase space  $\propto dQ^2 \rightarrow$  logarithms  
 $\rightarrow$  large if upper and lower integration limits are hierarchically different



# Parton Showers

So it's not like you can put a cut at  $X$  (e.g., 50, or even 100) GeV and say: "ok, now fixed-order matrix elements will be OK"

**Harder Processes are Accompanied by Harder Jets**

The hard process will "kick off" a shower of successively softer radiation

If you look at  $Q_{\text{Resolved}}/Q_{\text{HARD}} \ll 1$ , you **will** resolve shower structure

## **Extra radiation:**

Will generate **corrections to your kinematics**

Is an unavoidable aspect of the **quantum description of quarks and gluons** (no such thing as a bare quark or gluon; they depend on how you look at them)

**Extra jets** from bremsstrahlung can be important **combinatorial background** especially if you are looking for decay jets of similar  $p_T$  scales (often,  $\Delta M \ll M$ )

**This is what parton showers are for**

# Evolution ~ Fine-Graining

(E.g., starting from QCD 2→2 hard process)

$$Q \ll Q_{\text{HARD}}$$

Scale Hierarchy!

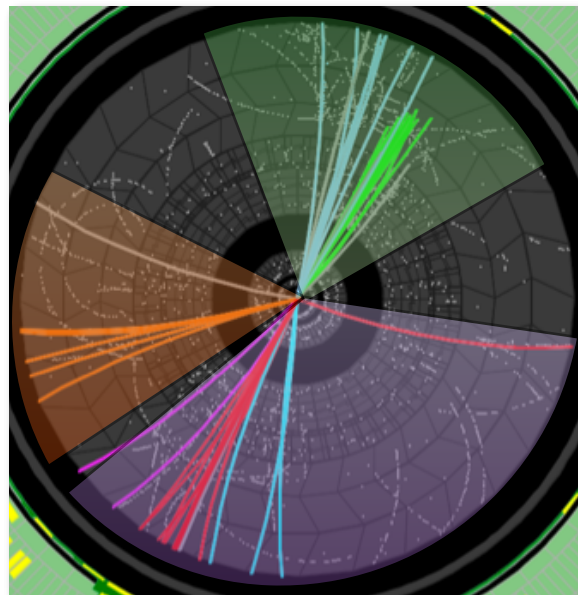
Resolution Scale

$$Q \sim Q_{\text{HARD}}$$

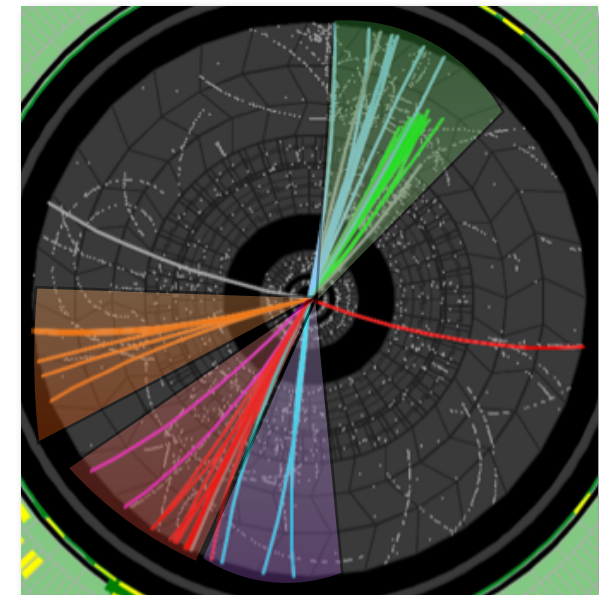
$$Q_{\text{HARD}}/Q < \text{“A few”}$$



At most inclusive level  
“Everything is 2 jets”



At (slightly) finer resolutions,  
some events have 3, or 4 jets



At high resolution, **most**  
events have >2 jets

Cross sections

Fixed order:

$$\sigma_{\text{inclusive}}$$

Fixed order:

$$\sigma_{X+n} \sim \alpha_s^n \sigma_X$$

Fixed order **diverges:**

$$\sigma_{X+n} \sim \alpha_s^n \ln^{2n}(Q/Q_{\text{HARD}}) \sigma_X$$

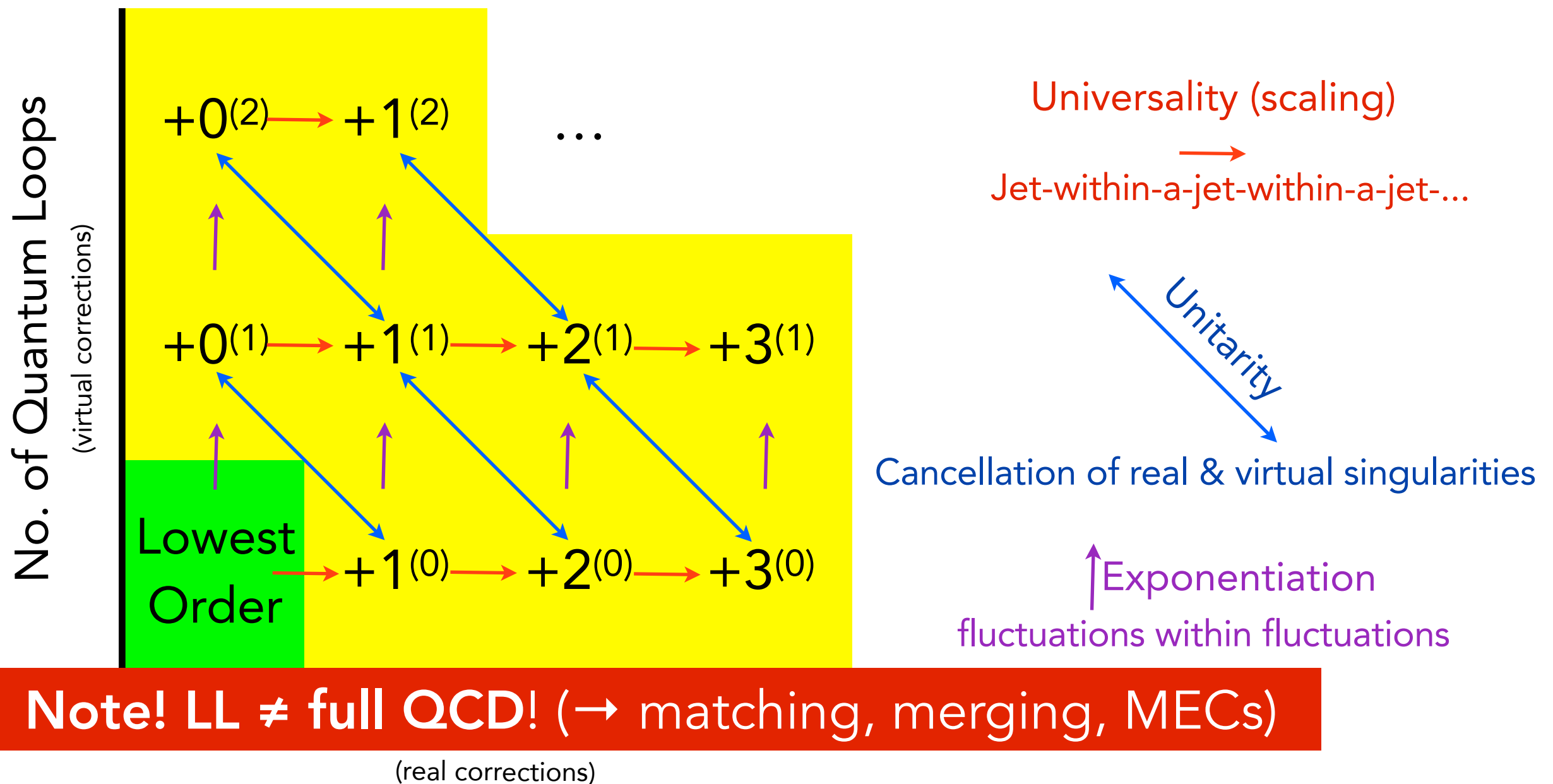
Unitarity: **Reinterpret** as *number of emissions diverging*, while cross section remains  $\sigma_{\text{inclusive}}$



# Bootstrapped Perturbation Theory

Start from an **arbitrary lowest-order process** (green = QFT amplitude squared)

**Parton showers** generate the (LL) bremsstrahlung terms of the rest of the perturbative series (approximate infinite-order resummation)



# From Partons to Pions

Here's a hard parton

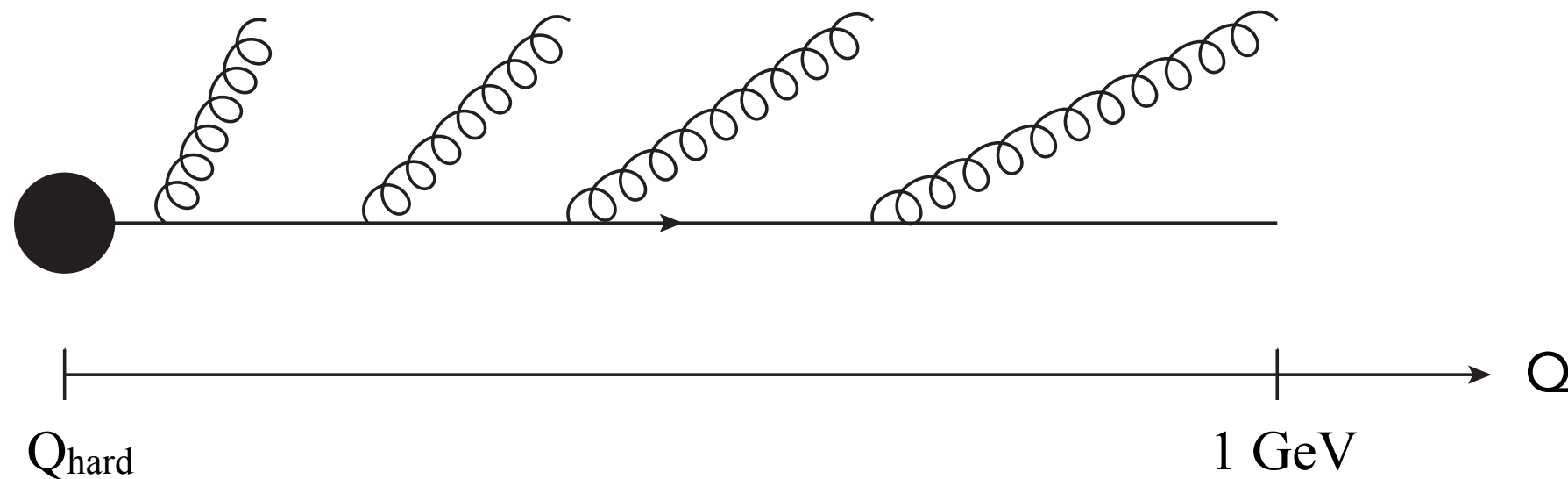
**Hard:** It starts at a high factorization scale

$$Q = Q_F = Q_{\text{hard}}$$

It showers  
(bremsstrahlung)

It ends up  
at a low effective  
factorization scale

$$Q \sim m_p \sim 1 \text{ GeV}$$



# From Partons to Pions

Here's a fast parton

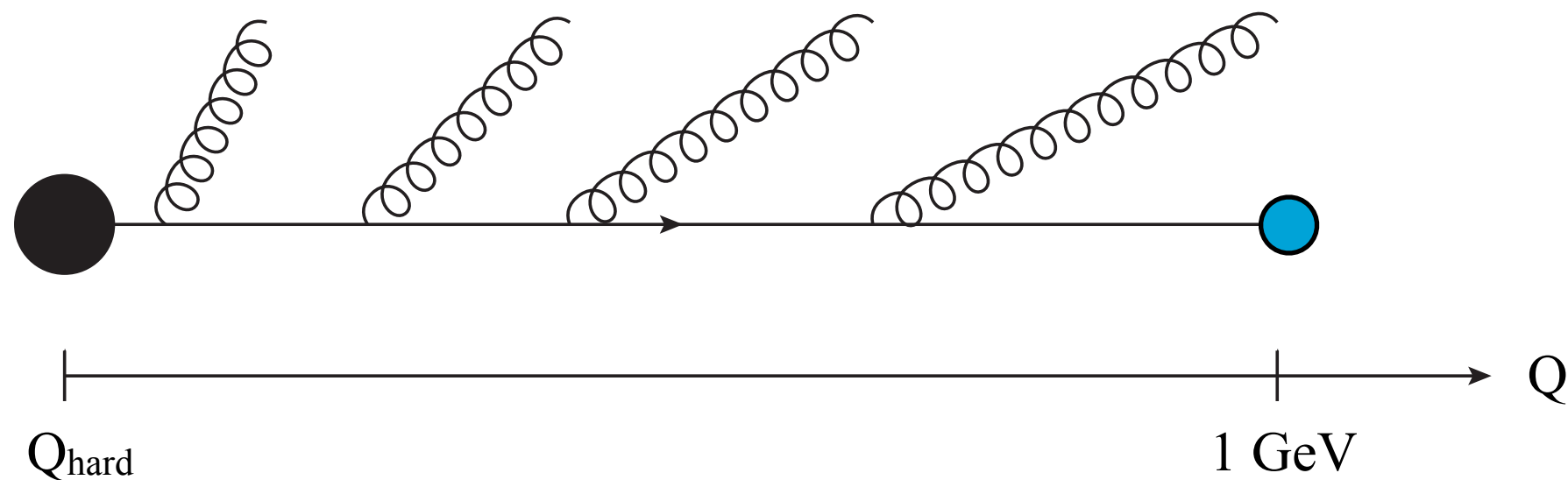
**Fast:** It starts at a high factorization scale

$$Q = Q_F = Q_{\text{hard}}$$

It showers  
(bremsstrahlung)

It ends up  
at a low effective  
factorization scale

$$Q \sim m_p \sim 1 \text{ GeV}$$



How about I just call it a hadron?

→ "Local Parton-Hadron Duality"

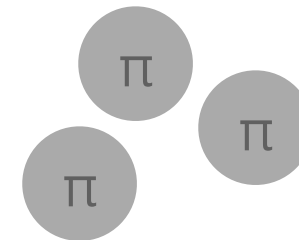
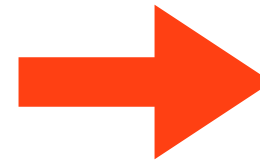
# Parton $\rightarrow$ Hadrons?

## Early models: “Independent Fragmentation”

Local Parton Hadron Duality (LPHD) can give useful results for inclusive quantities in collinear fragmentation

Motivates a simple model:

“Independent Fragmentation”



But ...

The point of confinement is that partons are coloured

Hadronisation = the process of **colour neutralisation**

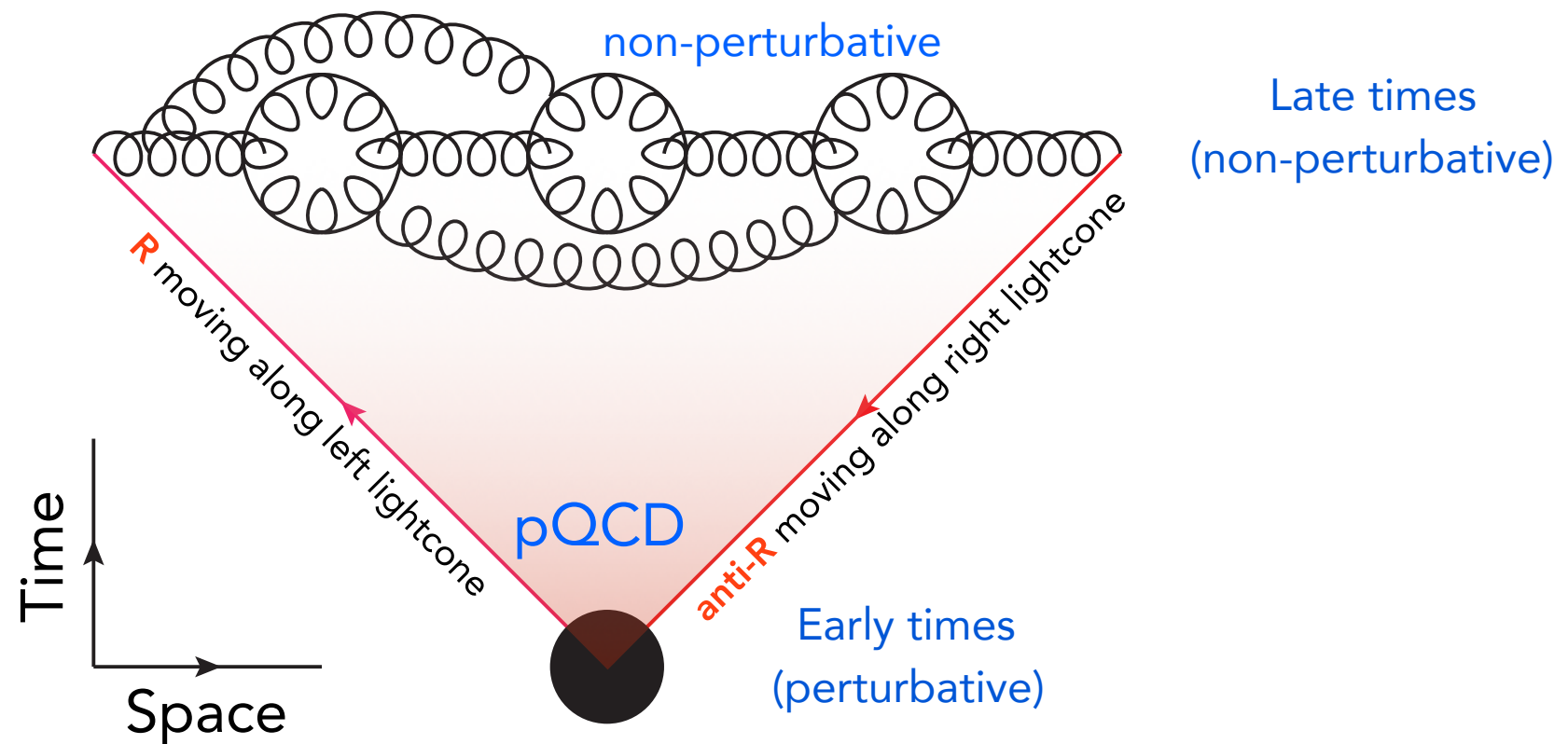
- $\rightarrow$  Unphysical to think about independent fragmentation of a single parton into hadrons
- $\rightarrow$  Too naive to see LPHD (inclusive) as a justification for Independent Fragmentation (exclusive)
- $\rightarrow$  More physics needed



# Colour Neutralisation

## A physical hadronization model

Should involve at least **TWO** partons, with opposite color charges (e.g., think of them as **R** and **anti-R**)\*



Strong "confining" field emerges between the two charges when their separation  $> \sim 1\text{fm}$

\*) Really, a colour singlet state  $\frac{1}{\sqrt{3}} (|R\bar{R}\rangle + |G\bar{G}\rangle + |B\bar{B}\rangle)$

# Tracing colours

MC generators use a simple set of rules for “colour flow”

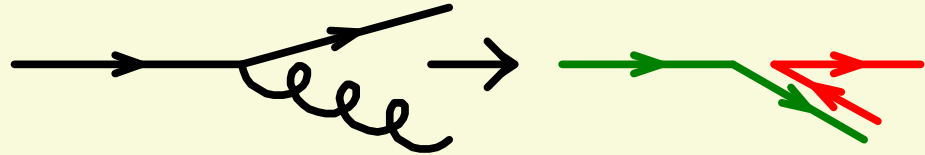
Based on “**Leading Colour**” (LC)

$$8 = \boxed{3 \otimes \bar{3}} \ominus 1$$

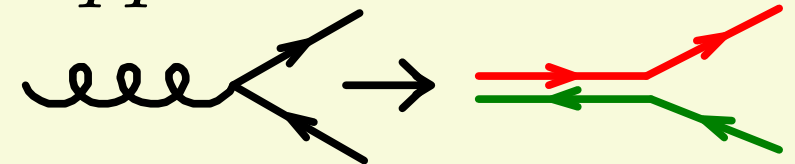
LC: gluons = outer products of triplet and antitriplet

( $\Rightarrow$  valid to  $\sim 1/N_C^2 \sim 10\%$ )

$q \rightarrow qg$

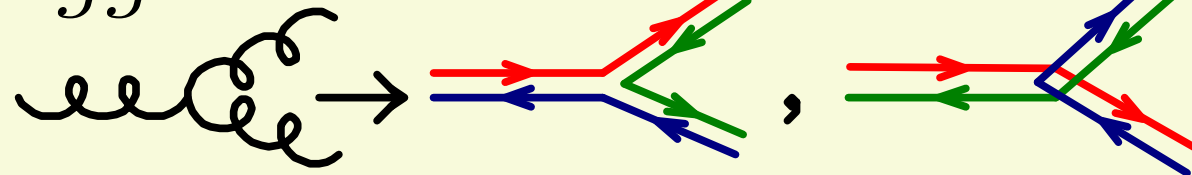


$g \rightarrow q\bar{q}$



Illustrations from PDG Review on MC Event Generators

$g \rightarrow gg$

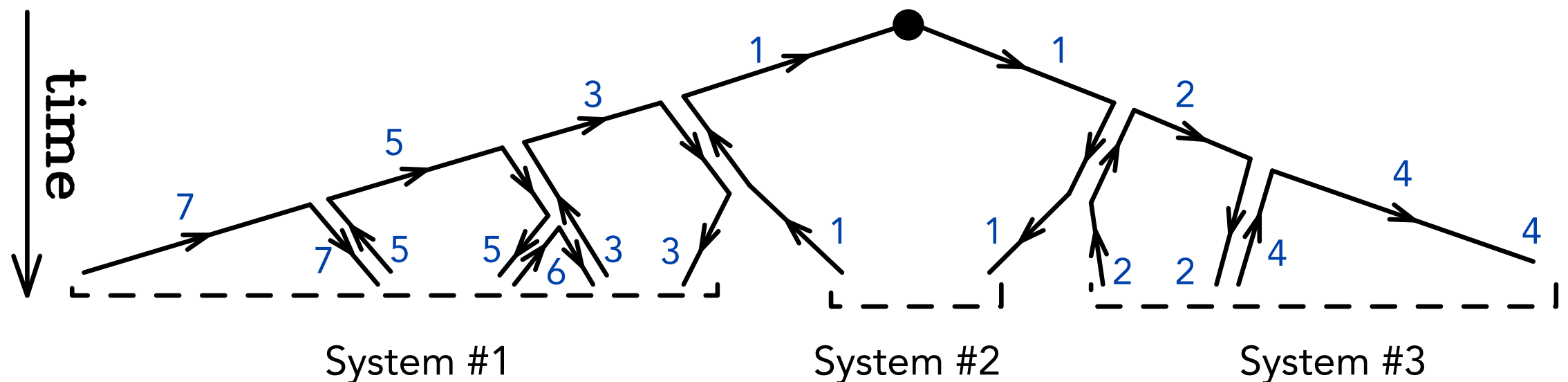


# Colour Flow Example

Showers (can) generate lots of partons,  $\mathcal{O}(10-100)$ .

Colour Flow used to determine *between which partons confining potentials arise*

Example:  $Z^0 \rightarrow qq$



Coherence of pQCD cascades  $\rightarrow$  suppression of "overlapping" systems  
 $\rightarrow$  Leading-colour approximation pretty good

(LEP measurements in  $e^+e^- \rightarrow W^+W^- \rightarrow \text{hadrons}$  confirm this (at least to order  $10\% \sim 1/N_c^2$ ))

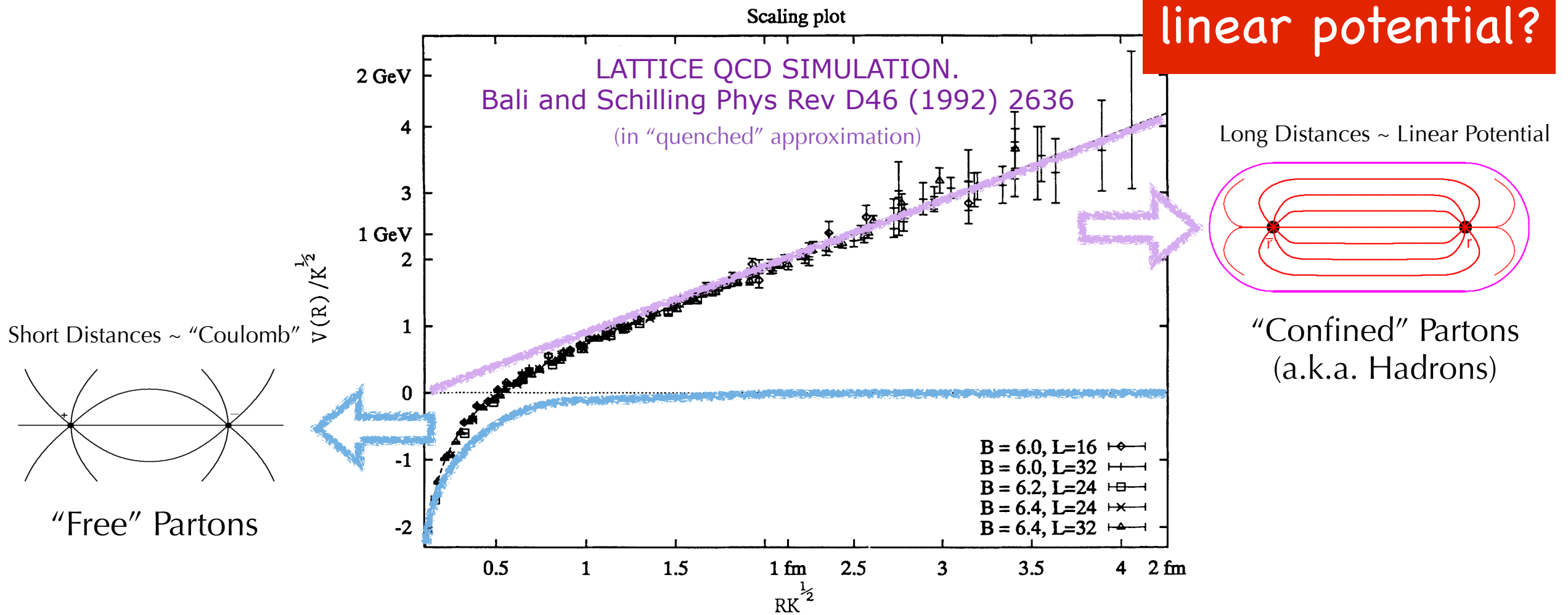
**Note:** (much) more color getting kicked around in hadron collisions.  
 Interesting signs that LC approximation is breaking down there, but not today's topic

# The Ultimate Limit: Wavelengths $> 10^{-15}$ m

## Quark-Antiquark Potential

As function of separation distance

What physical system has a linear potential?



$$F(r) \approx \text{const} = \kappa \approx 1 \text{ GeV/fm} \iff V(r) \approx \kappa r$$

~ Force required to lift a 16-ton truck

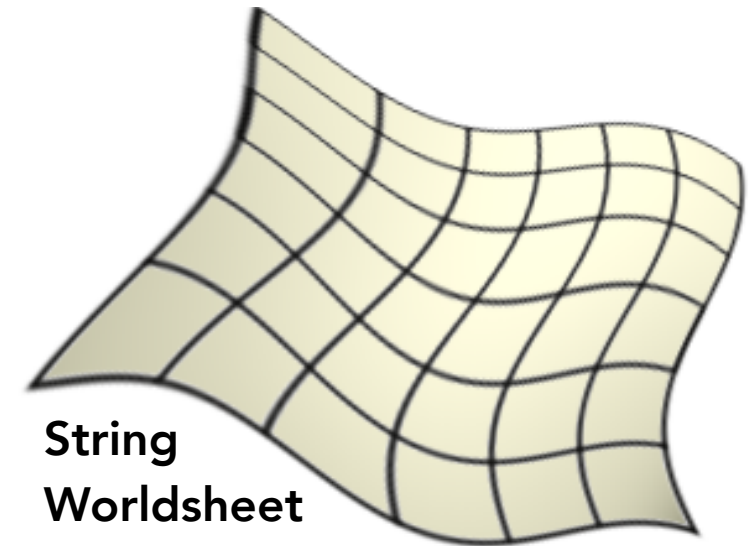
# From Partons to Strings

Motivates a model:

Let color field collapse into a narrow flux tube of uniform energy density

$$\kappa \sim 1 \text{ GeV} / \text{fm}$$

Limit  $\rightarrow$  Relativistic 1+1 dimensional worldsheet



In "unquenched" QCD

$g \rightarrow qq \rightarrow$  The strings will break

$\rightarrow$  Gaussian suppression of high  $m_T^2 = m_q^2 + p_T^2$   
Heavier quarks suppressed. Prob(d:u:s:c)  $\approx 1 : 1 : 0.2 : 10^{-11}$

Pedagogical Review: B. Andersson, *The Lund model*.  
Camb. Monogr. Part. Phys. Nucl. Phys. Cosmol., 1997.

### Schwinger Effect

Non-perturbative creation of  $e^+e^-$  pairs in a strong external Electric field

Probability from Tunneling Factor

$$\mathcal{P} \propto \exp\left(\frac{-m^2 - p_{\perp}^2}{\kappa/\pi}\right)$$

( $\kappa$  is the string tension equivalent)



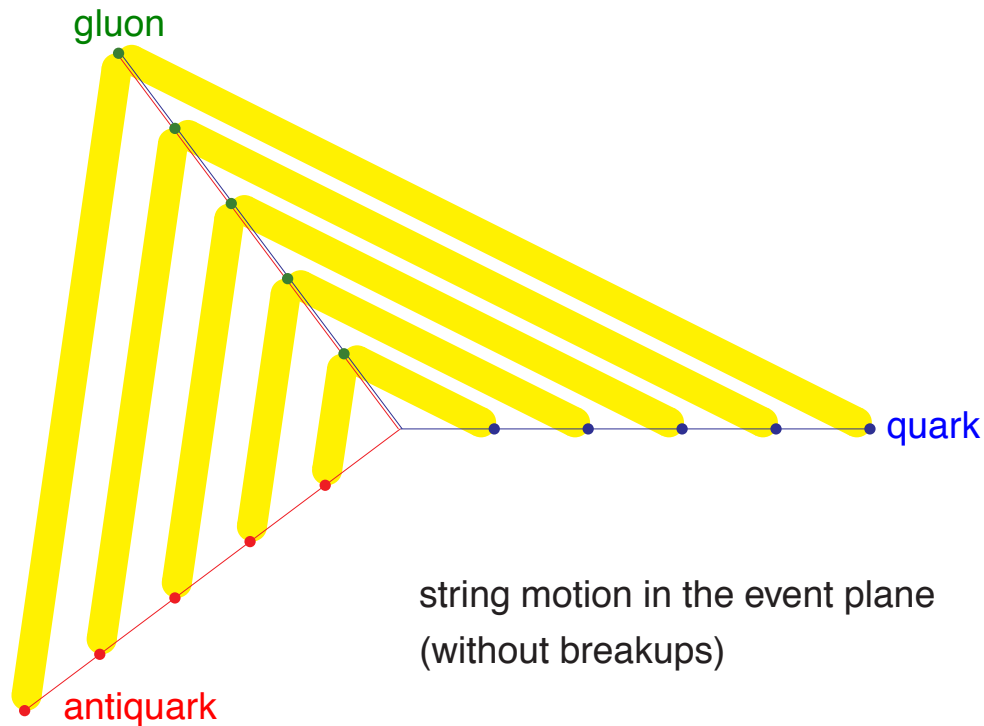




# Differences Between Quark and Gluon Jets

## More recent study (LHC)

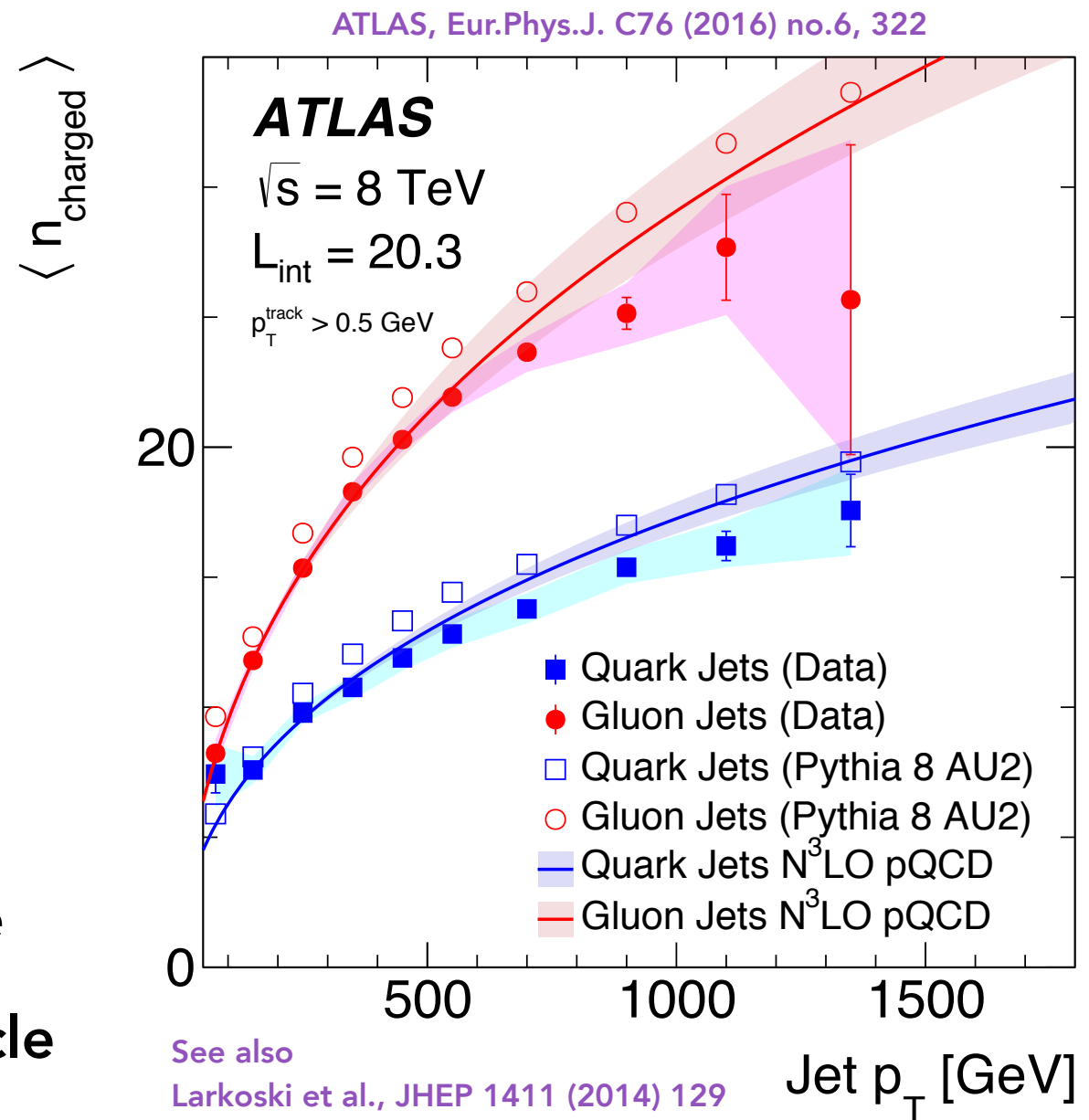
Gluon connected to two string pieces



Each quark connected to one string piece

→ expect factor 2  $\sim C_A/C_F$  larger particle multiplicity in gluon jets vs quark jets

Can be hugely important for discriminating new-physics signals (decays to quarks vs decays to gluons, vs composition of background and bremsstrahlung combinatorics)



See also

Larkoski et al., JHEP 1411 (2014) 129

Thaler et al., Les Houches, arXiv:1605.04692



# Summary 1/4: Two ways to compute Quantum Corrections

**Fixed Order Paradigm:** consider a single physical process

Explicit solutions, process-by-process (often automated, eg MadGraph)

Standard Model: typically NLO (+ many NNLO, not automated)

Beyond SM: typically LO or NLO

Accurate for hard process, to given perturbative order

Limited generality

**Event Generators (Showers):** consider all physical processes

Universal solutions, applicable to any/all processes

Process-dependence = subleading correction ( $\rightarrow$  matrix-element corrections / matching / merging)

Maximum generality

Common property of all processes is, e.g., limits in which they factorise!

Accurate in strongly ordered (soft/collinear) limits (=bulk of radiation)

# Summary 2/4: Jets and Hadronisation

**Jets:** Discovered at SPEAR (SLAC '72) and DORIS (DESY '73): at  $E_{CM} \sim 5 \text{ GeV}$   
Collimated sprays of nuclear matter (hadrons).

Interpreted as the "fragmentation of fast partons" -> MC generators

**PYTHIA** (and EPOS): **Strings enforce confinement; break up into hadrons**

Based on **linear confinement**:  $V(r) = kr$  at large distances + Schwinger tunneling

**HERWIG** and **SHERPA** employ 'cluster model'

Based on **universality of cluster mass spectra** + 'preconfinement'

**NB:** many indications that **confinement is more complicated in pp**

~ well understood in "dilute" environments (ee: LEP) ~ vacuum

LHC is providing a treasure trove of measurements on jet fragmentation, identified particles, minimum-bias, underlying event, ...

Tantalising signs of "collective effects", "strangeness enhancement", ...

Highly active area of current research activity

# Summary 3/4: There is no unique or “best” jet definition

YOU decide how to look at event

The construction of jets is inherently ambiguous

## Jet Definition

1. Which particles get grouped together?

JET ALGORITHM

(+ size/resolution parameters)

2. How will you combine their momenta?

RECOMBINATION SCHEME

(e.g., ‘E’ scheme: add 4-momenta)

Ambiguity complicates life, but gives flexibility in one’s view of events

→ At what resolution / angular size are you looking for structure(s)?

→ Do you prefer “circular” or “QCD-like” jet areas? (Collinear vs Soft structure)

→ Sequential clustering → substructure (veto/enhance?)



# Summary 4/4: IRC safe vs IRC sensitive observables

Use IRC Safe observables ...

To study short-distance physics

Recombination-type jet algos → “inverse shower”

→ can study jet substructure → test shower properties & distinguish BSM?

(e.g., FASTJET)

<http://www.fastjet.fr/>

“Cone-like”: **SiSCone** (unseeded)

“Recombination-like”:  **$k_T$ , Cambridge/Aachen**

“Hybrid”: **Anti- $k_T$**  (cone-shaped jets from recombination-type algorithm; note: clustering history not  $\sim$  shower history)



Image Credits: Richard Seaman

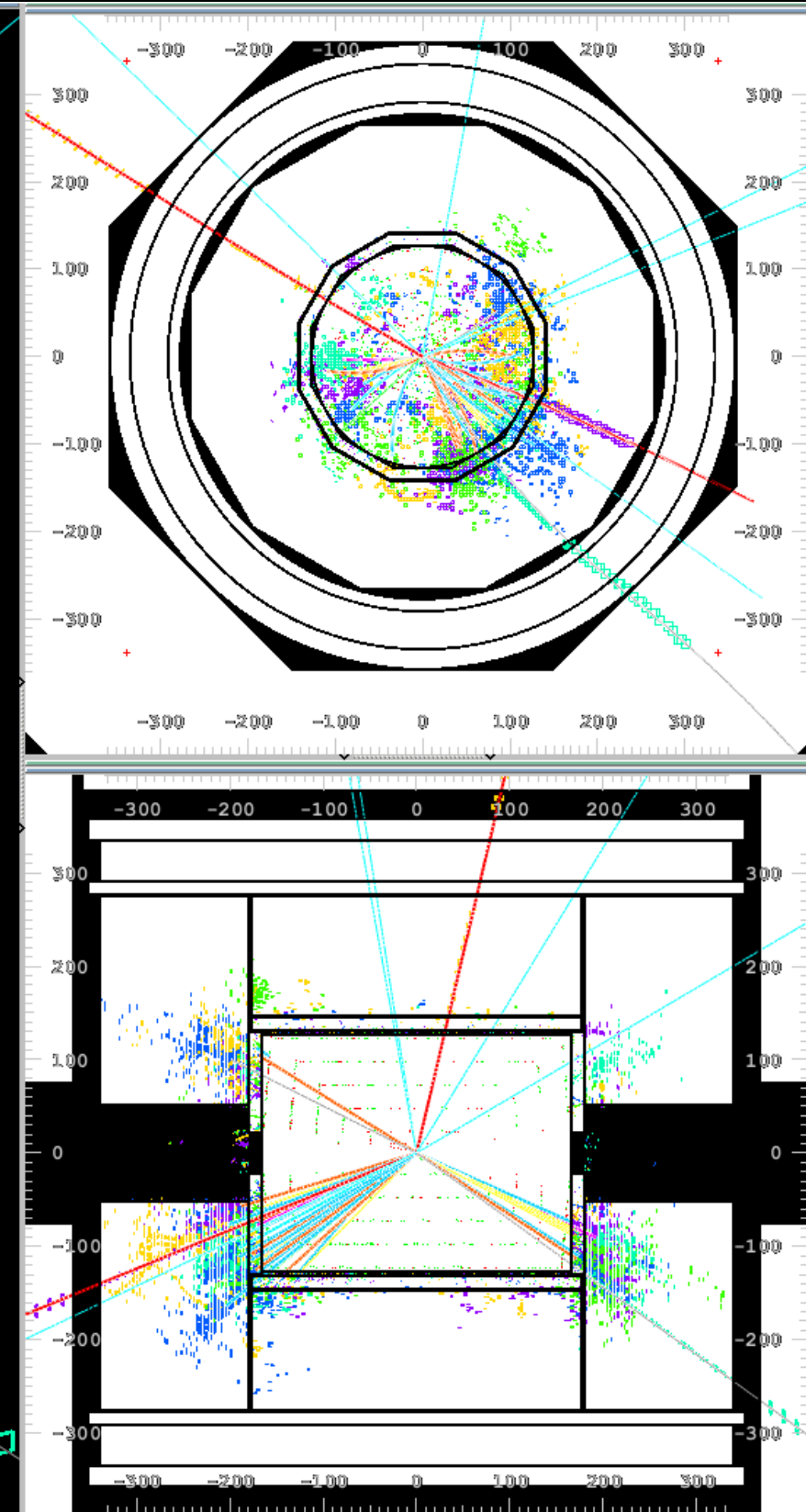
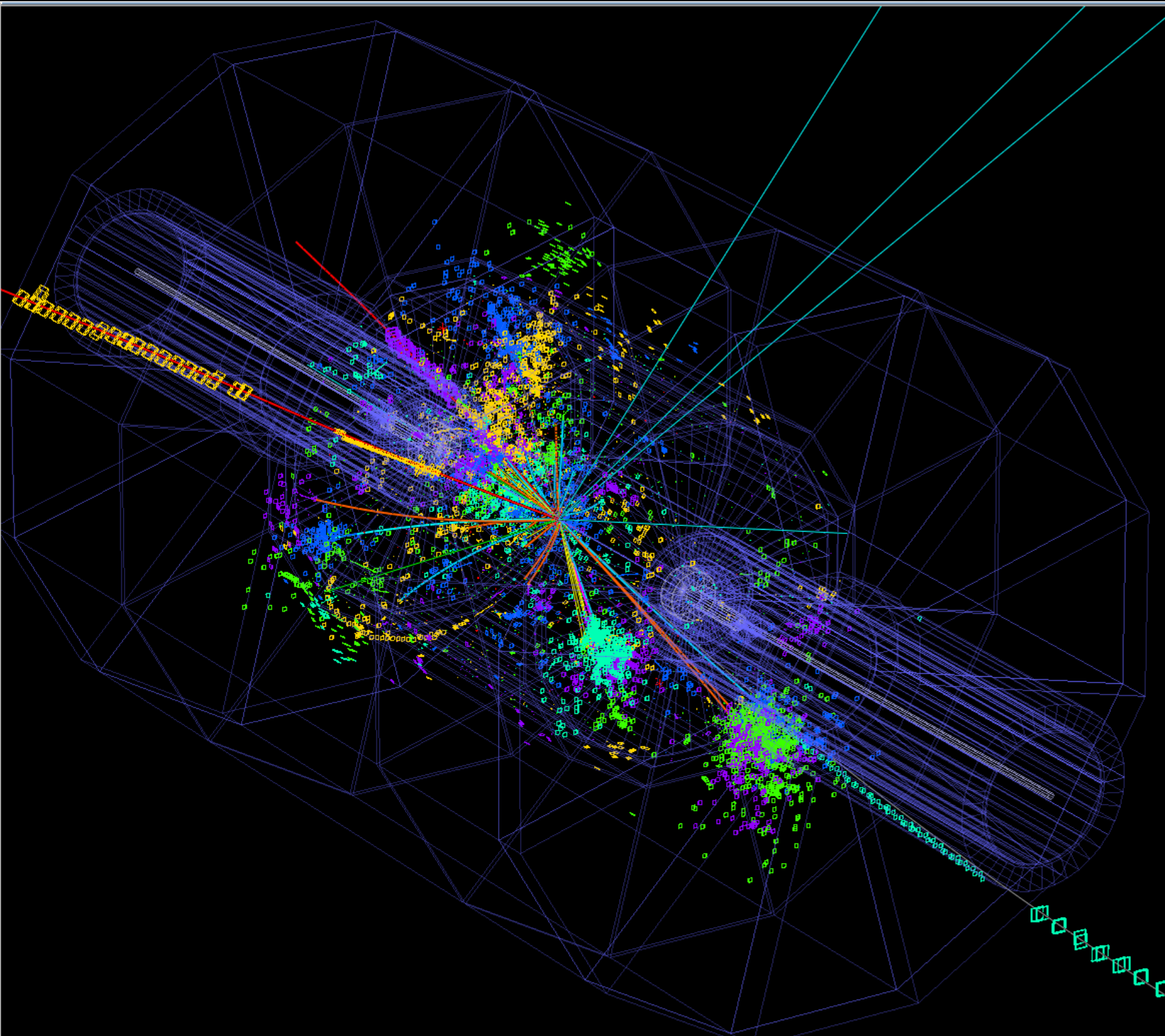
Use IRC Sensitive observables ...

E.g., number of tracks, identified particles, ...

To explicitly study hadronisation and models of IR physics

→ message is not to avoid IR unsafe observables at all costs. But to know when and how to use them.

# Thank you



(Simulated  $ttH$  event for the Compact Linear Collider)